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GOLDSIM INTERFACE FOR THE CBP SOFTWARE TOOLBOX, VERSION 2.0, USER GUIDE

Cementitious Barriers Partnership

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GOLDSIM INTERFACE FOR THE CBP SOFTWARE TOOLBOX, VERSION 2.0 USER GUIDE

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FOREWORD

The Cementitious Barriers Partnership (CBP) Project is a multi-disciplinary, multi-institutional collaboration supported by the United States Department of Energy (US DOE) Office of Tank Waste Management. The objective of the CBP project is to develop a set of tools to improve understanding and prediction of the long-term structural, hydraulic, and chemical performance of cementitious barriers used in nuclear applications.

A multi-disciplinary partnership of federal, academic, private sector, and international expertise has been formed to accomplish the project objective. In addition to the US DOE, the CBP partners are the Savannah River National Laboratory (SRNL), Vanderbilt University (VU) / Consortium for Risk Evaluation with Stakeholder Participation (CRESP), Energy Research Center of the Netherlands (ECN), and SIMCO Technologies, Inc. The Nuclear Regulatory Commission (NRC) is providing support under a Memorandum of Understanding. The National Institute of Standards and Technology (NIST) is providing research under an Interagency Agreement. Neither the NRC nor NIST are signatories to the Cooperative Research and Development Agreement (CRADA).

The periods of cementitious performance being evaluated are up to or longer than 100 years for operating facilities and longer than 1000 years for waste management. The set of simulation tools and data developed under this project will be used to evaluate and predict the behavior of cementitious barriers used in near-surface engineered waste disposal systems, e.g., waste forms, containment structures, entombments, and environmental remediation, including decontamination and decommissioning analysis of structural concrete components of nuclear facilities (spent-fuel pools, dry spent-fuel storage units, and recycling facilities such as fuel fabrication, separations processes). Simulation parameters will be obtained from prior literature and will be experimentally measured under this project, as necessary, to demonstrate application of the simulation tools for three prototype applications (waste form in concrete vault, high-level waste tank grouting, and spent-fuel pool). Test methods and data needs to support use of the simulation tools for future applications will be defined.

The CBP project is a five-year effort focused on reducing the uncertainties of current methodologies for assessing cementitious barrier performance and increasing the consistency and transparency of the assessment process. The results of this project will enable improved risk-informed, performance-based decision-making and support several of the strategic initiatives in the DOE Office of Environmental Management Engineering & Technology Roadmap. Those strategic initiatives include 1) enhanced tank closure processes; 2) enhanced stabilization technologies; 3) advanced predictive capabilities; 4) enhanced remediation methods; 5) adapted technologies for site-specific and complex-wide Decontamination and Decommissioning (D&D) applications; 6) improved Spent Nuclear Fuel (SNF) storage, stabilization and disposal preparation; 7) enhanced storage, monitoring and stabilization systems; and 8) enhanced long-term performance evaluation and monitoring.

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LIST OF ACRONYMS AND ABBREVIATIONS

- CBP Cementitious Barriers Partnership
- CoV Coefficient of Variation
- CRESP Consortium for Risk Evaluation with Stakeholder Participation
 - D&D Decommissioning and Decontamination
 - DLL Dynamic-link Library
 - DOE Department of Energy
 - ECN Energy Research Centre of the Netherlands
 - GTG GoldSim Technology Group
 - GUI Graphical User Interface
- LeachXSTM Leaching eXpert System
 - LXO LeachXSTM/ORCHESTRA
 - NIST National Institute of Standards and Technology
 - NRC Nuclear Regulatory Commission
- ORCHESTRA Objects Representing CHEmical Speciation and TRAnsport
 - SNF Spent Nuclear Fuel
 - SRNL Savannah River National Laboratory
 - SRS Savannah River Site
 - STADIUM® Software for Transport and Degradation in Unsaturated Materials
 - THAMES Thermodynamic Hydration And Microstructure Evolution Simulator
 - VTK Visualization ToolKit

GoldSim Interface for the CBP Software Toolbox, Version 2.0 User Guide

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1 INTRODUCTION

The Cementitious Barriers Partnership (CBP) has developed a set of software tools, namely the **CBP Software Toolbox**, to predict the structural, hydraulic, and chemical performance of cement barriers used in nuclear applications over extended time frames. These tools can be used to evaluate the behavior of cementitious barriers used in near surface engineered waste disposal systems including waste forms, containment structures, entombments, and environmental remediation. Cementitious materials can be exposed to various dynamic environmental conditions that cause changes in material properties; the current CBP Software Toolbox models (i) sulfate attack, (ii) carbonation, (iii) oxidation and (iv) primary constituent leaching.

Two state-of-the-art software tools were selected as a starting point to capture important phenomena:

- LeachXSTM/ORCHESTRA developed by the Energy Research Centre of the Netherlands (ECN) (ECN 2007, Meeussen 2003) and
- STADIUM® developed by SIMCO Technologies, Inc. (SIMCO 2008).

The GoldSim Monte Carlo simulation program (GTG 2010d, GTG 2010e) was chosen as the code integration platform to allow LeachXSTM/ORCHESTRA and STADIUM® to be run probabilistically (Brown & Flach 2009b). GoldSimTM is a Windows-based, graphical object-oriented computer program that provides a flexible environment for probabilistic model development (Brown & Flach 2009b).

A general Dynamic-link Library (DLL) interface was developed by the CBP that links GoldSim with the selected external codes (Smith III et al. 2010a). The DLL uses an instructions file, updated by GoldSim for each realization to create an input file for the external application, runs the external code, and returns a list of outputs (read from files created by the external application) back to GoldSim. GoldSim provides: 1) a consistent user interface to the selected external applications, 2) the capability of performing probabilistic analysis with individual codes, and 3) the capability of ultimately coupling selected codes in a synergistic manner.

A GoldSim Player version is made available by the GoldSim Technology Group that allows running but not editing GoldSim models (GTG 2010c). The Player version makes the software readily available to a wider community of users that would wish to use the CBP application but do not have a license for GoldSim.

Version 1.0 of the CBP Software Toolbox was released in 2012. Version 2.0 is now available and the GoldSim interface component is described in this User Guide. The most significant changes to the software are listed below.

Version 2.0 of the GoldSim interface includes new modeling capabilities:

- Input to the STADIUM model has been modified to allow modeling chloride attack on concrete in addition to the original sulfate attack model.
- A more complete model of cement carbonation using LeachXS/ORCHESTRA replaces the preliminary carbonation model in Version 1.0.
- A new "Percolation with Radial Diffusion" model describing leaching through cracked concrete using LeachXS/ORCHESTRA has been added to the Toolbox.

In addition to these new modeling capabilities, several other modifications to the software have been made. The most significant of these changes are (Smith III et al. 2013):

- Improved graphical display of model results.
- Improved error analysis and reporting.
- An increase in the maximum number of model nodes allowed from 301 to 501 nodes.
- The ability for the user to set LeachXS/ORCHESTRA simulation times through the GoldSim interface.

This user guide describes use of the GoldSim interface to the CBP Software Toolbox in detail and discusses the following topics:

- What is the CBP Software Toolbox?
- How does the CBP Software Toolbox work?
- What Partner Codes are in the CBP Software Toolbox?
- CBP Software Toolbox File Structure
- Basic GoldSim Interface Concepts including model elements, navigating, and running
- Tutorials for interfacing with both STADIUM® and LeachXSTM/ORCHESTRA

The user guide for Version 2.0 closely follows the user guide published for Version 1.0 and repeats some of the information provided in the initial guide. However, the Toolbox modifications were felt to be significant enough that a new user guide should be issued.

The information provided in this user guide supersedes previous versions of the Toolbox user guide.

2 WHAT IS THE CBP SOFTWARE TOOLBOX?

The CBP Software Toolbox is an integrated system that allows state-of-the-art partner codes (namely, STADIUM® and LeachXS[™]/ORCHESTRA) to be evaluated within a probabilistic framework created using the GoldSim[™] software. Each of the partner codes is also available to be run independently. The GoldSim framework provides a consistent interface to selected external applications allowing probabilistic analysis of individual codes that were generally designed for the deterministic analysis of reactive transport in cementitious materials for important aging and degradation phenomena. The degradation phenomena involved in the current revision of the CBP Software Toolbox include sulfate ingress, chloride attack, carbonation and attack (via cracking) of cementitious materials used in nuclear applications.

2.1 How is the CBP Software Toolbox Installed?

Installation of the CBP Software Toolbox requires that the user be registered with the CBP to obtain the appropriate installers and instructions.

A request for registration can be made by emailing the **Toolbox Administrator** (<u>lbliss@cresp.org</u>). The request will be processed and, upon approval, download, and installation instructions (Brown et al. 2013) will be provided to the registrant.

2.2 What is in the CBP Software Toolbox?

The CBP Software Toolbox consists of:

- A GoldSim model (in this instance saved in a GoldSim Player file, CBPsoftwareToolbox_V2.0.gsp) including a series of Dashboards and external interface elements that control partner code evaluation. Instructions on downloading the GoldSim Player (GTG 2010c) will also be provided during the registration and installation processes.
- A CBP custom Dynamic-link Library (DLL) (Smith III et al. 2010a) that is called from the GoldSim external interface element to link to the selected CBP partner code.
- CBP partner codes including:
 - LeachXSTM/ORCHESTRA LeachXSTM is a database coupled with an expert system for material characterization and environmental impact assessment based on estimated contaminant release rates derived from leaching tests. Geochemical speciation and chemical reaction/transport modeling capabilities are integrated into LeachXSTM using ORCHESTRA.
 - STADIUM® A numerical model used to predict the transport of ions and liquids in reactive porous media that has been used to estimate service life of concrete under attack from chloride and sulfate ions. Results have been validated through laboratory test results and field exposure observations.
- A custom CBP Mesh2D program (Flach & Smith III 2012) called from a GoldSim external interface that creates the finite element mesh that is used in the STADIUM® partner code.

- A text editor to modify the model input files, including the finite element mesh file, needed to run a STADIUM® simulation.
- Gnuplot to view the finite element mesh created to run a STADIUM® simulation and used to view model results.

2.3 What can I do with the CBP Software Toolbox?

Although partner codes can be run in standalone mode, the GoldSim interface for the CBP Software Toolbox can be used to simulate the selected, state-of-the-art partner codes (namely STADIUM® and LeachXSTM/ORCHESTRA) either deterministically or probabilistically for a predefined set of scenarios and conditions. The primary scenarios involved in the current version of the CBP Software Toolbox are sulfate ingress, chloride attack, carbonation and attack (via cracking) of cementitious materials.

For the STADIUM® code, contaminant (sulfate and chloride) ingress, ionic leaching in the pore solution, and modifications to the microstructure of cementitious material are simulated for one-dimensional transport for 1-, 2-, and 3-layer models as illustrated in Figure 2-1.



Figure 2-1. Schematic representation of STADIUM® demonstration cases (SIMCO 2010)

For LeachXSTM/ORCHESTRA, external sulfate attack and carbonation can be simulated for a onedimensional, one-layer model analogous to that shown in Figure 2-1(c). The situation for the percolation with radial diffusion model is better described by Figure 2-2.



Figure 2-2. Idealization of heterogeneous system in advection-radial diffusion approach

3 HOW DOES THE GOLDSIM INTERFACE WORK?

The CBP code integration uses a GoldSim model linked to the STADIUM® and LeachXSTM/ORCHESTRA partner codes through a custom Dynamic-link Library (DLL) interface developed by the CBP (Smith III et al. 2010a). The DLL interface passes input augments from GoldSim to the selected code and then extracts output from the code-generated result files. The two partner codes are run independently from GoldSim with no coupling between the codes. Figure 3-1 shows a schematic diagram of the code integration structure.



Figure 3-1. Schematic representation of CBP code integration framework

GoldSim provides a framework for performing probabilistic analysis with the partner codes by sampling stochastic distributions of selected model parameters within GoldSim. The analysis is accomplished by utilizing built-in GoldSim capabilities to create and sample stochastic distributions and to make repeated model runs (realizations) in conjunction with the code interface's ability to send random values from the distributions as input to the selected code.

The approach is demonstrated by the example calculations in the tutorials provided in Section 7. The standard version of GoldSim allows the user to run up to four realizations simultaneously. If the GTG distributed processing module is licensed (GTG 2010b), an essentially unlimited number of realizations can be run simultaneously to enhance productivity. Please refer to the *GoldSim Distributed Processing Module User's Guide* (GTG 2010b) for details on setting up and using the distributed processing module.

4 WHAT PARTNER CODES ARE IN THE CBP SOFTWARE TOOLBOX?

Brief descriptions of the partner codes (STADIUM® and LeachXSTM/ORCHESTRA) that have been selected for the CBP Software Toolbox are provided in this section. This material was summarized from the CBP Task 3 report where detailed code descriptions are available (Brown & Flach 2009a).

4.1 What is the STADIUM® Partner Code?

SIMCO Technologies, Inc. has developed a numerical model called Software for Transport and Degradation in Unsaturated Materials (STADIUM®) that can be used to predict the transport of ions and liquids in reactive porous media (SIMCO 2008) including degradation of unsaturated concrete structures exposed to chemically aggressive environments. In particular, the model has been used to estimate the service life of concrete structures under attack from chloride and sulfate ions. STADIUM® results have been validated through laboratory test results and field exposure observations.

Calculations in STADIUM® are divided into two primary modules as shown in Figure 4-1. The first module accounts for coupled transport of ions and water omitting chemical reactions using a volume-averaged version of the extended Nernst-Planck equation. Transport equations are coupled to Poisson's equation that gives the electrical potential in the material as a function of the ionic distribution and including equations for moisture conservation and heat conduction. The second module is a chemical equilibrium code. After each transport step, this module equilibrates concentrations at each node with the phases present. Solid phases form as a result of species penetrating into the pores of the material. Variation of solid phases leads to local variations in porosity, which affects the local transport properties of the material (in the transport module).



Figure 4-1. STADIUM® Overview

The input information needed to run STADIUM® consists of information entered into a text file (SIMCO 2008, Brown & Flach 2009a):

- **Geometry and Time** the user provides the space and time discretization parameters needed for the underlying numerical algorithm.
- **Material Properties** the user provides the characteristics of the material to be modeled including: mixture proportions, transport properties, binder chemical composition, and initial state.
- **Exposure Conditions (Boundary Conditions)** the user enters the exposure conditions including information describing the ionic species and temperature and humidity boundary conditions (e.g., average temperature and relative humidity of the environment, the salinity of seawater, or the concentration of the ionic contaminant).
- **Initial Values** the user provides initial values for each variable in the model including data on the initial chemical and mineral composition of the hydrated cement paste.
- **Corrosion and Printing Options** the user defines the output frequency (step), how and when corrosion results are computed, and the frequency and number of rebar positions to be analyzed.

At the end of a simulation, output text files are created containing three series of results (SIMCO 2008, Brown & Flach 2009a):

- Content versus depth species concentrations over the material thickness as a function of time,
- **Content versus time** corrosion related quantities, in total chloride or chloride/hydroxide ratio at specific locations as a function of time, and
- Corrosion initiation results.

4.2 What is LeachXS[™]/ORCHESTRA?

The Leaching eXpert System (LeachXSTM) is a database coupled with an expert system for material characterization and environmental impact assessment based on estimated contaminant release rates derived from leaching tests. Databases used by LeachXSTM include data for over 600 materials, scenarios, and regulations to allow comparisons of test data against specific utilization or disposal conditions. The expert system assists in evaluation and laboratory guidance, data management and evaluation, source term description, impact evaluation, and decision analysis.

Geochemical speciation and chemical reaction/transport modeling capabilities are integrated into LeachXSTM using the Objects Representing CHEmical Speciation and TRAnsport (ORCHESTRA) modeling environment. ORCHESTRA is a modeling framework for defining geochemical equilibrium models and combining these models with mass transport (diffusion, convection, etc.) for user defined processes (Meeussen 2003). The ORCHESTRA chemical module calculates chemical thermodynamic equilibrium in a similar way to other speciation codes but is internally organized very differently. Instead of defining all model equations within the source code, equations are defined in a user accessible text file in ORCHESTRA. ORCHESTRA has been used in practice for a wide range of applications that include aqueous speciation, precipitation, ion exchange, surface complexation, diffusion, convection, solid solutions, colloid adsorption, and biota uptake.



Figure 4-2. LeachXS[™]/ORCHESTRA Overview

All ORCHESTRA models contain chemical equilibrium modules describing the chemical reactions and distribution of elements over different physical-chemical forms in a material. These models require:

- A set of chemical equilibrium reactions representative for the material under consideration.
- A set of element concentrations that can be estimated from total composition measurements or from pH dependent leaching test results.
- A set of parameters describing adsorbing surfaces; the necessary parameters can be estimated by determining extractable Fe and Al.
- Liquid to solid ratio.

The main result of a chemical equilibrium calculation is the distribution of elements over the different physical and chemical forms according to the set of thermodynamic equilibrium reactions provided as input. For each element, the distribution over the possible forms is calculated. Other generated outputs include: pH, REDOX potential, ionic strength, and electrical conductivity. The set of results from the LeachXSTM/ORCHESTRA chemical equilibrium module is described by Brown & Flach (2009a). The LeachXSTM user guide also provides more detailed information about running the program and the results obtained (Seignette et al. 2013).

ORCHESTRA transport modules calculate mass transport and maintain mass balance using information provided by the chemical modules on the mobility of elements. The transport model needs a set of physical input parameters including:

- Physical dimensions of the system,
- Porosity, density and effective tortuosity of the material(s),
- Flow rates (for column simulation),

- Refresh rates (for tank test),
- Water saturation/gas volume, and
- Chemical composition of each solid material and each solution that is used in the simulation, including the parameters describing adsorbing surfaces.

The ORCHESTRA reactive transport model generates a chemical composition that provides basically the same output as that for a single chemical equilibrium reaction, but as a function of time and space. Outputs include:

- Chemical composition of the system as a function of time and space (i.e., concentration profiles) including distribution of elements (over mineral, aqueous, gaseous, and other phases), pH, and REDOX conditions.
- Total fluxes of elements over chosen internal or external system boundaries.

The set of results from the LeachXSTM/ORCHESTRA transport module is described by Brown & Flach (2009a). Additional, detailed information is available in the LeachXS User Guides (ECN 2007, ECN 2012, Seignette et al. 2013).

5 CBP SOFTWARE TOOLBOX FILE STRUCTURE

The code integration application is supplied with the top level file structure shown in Figure 5-1. The folders **Codes** and **Template** contain executable versions (subject to user licensing) of the CBP partner codes used for the code integration software. **Template** is a local folder that contains the information that the user needs to perform a simulation. The **Codes** folder and the other auxiliary folders, briefly described below, would normally be of secondary interest to a user.

As indicated in the Toolbox Installation Guide (Brown et al. 2013), it is recommended that the user create a copy of the **Template** folder to run their simulations; this operation is performed, for example, to run the tutorials presented in this Guide (Section 7).



Figure 5-1. An example of the top-level file structure for CBP code integration application. The **Template** folder contains the information needed to perform a simulation.

5.1 Codes Folder and Files

The substructure of the **Codes** folder, which contains the various software programs that may be needed to run a simulation, is shown in Figure 5-2.



Figure 5-2. Contents of Codes folder

Subfolders in the **Codes** folder contain the software that can be run using the GoldSim code integration interface. Not all source files will be provided to all users. The subfolder names are largely self-explanatory:

- 1. **DLLDel** and **DLLTie** contain source code and compiled DLL files used as part of the interface to the STADIUM code. *The folder and source code for these DLLs may not be provided for reasons of security.*
- 2. **DLLExternalCode** contains the source code and compiled DLL files for the primary DLL interface to the CBP partner codes. Details of the DLL interface and instructions for its use are described by Smith, et al. (2010a).
- 3. **forgnuplot_V1.1** contains Fortran 90 source code and an executable file called by the GoldSim interface to plot results from model calculations. The plots are created using the open source gnuplot 4.4 software.
- 4. **GetComputerNameA** contains Fortran 90 source code and an executable file called when a STADIUM simulation is run to ensure that the software is resident on the computer that was registered for using the CBP Toolbox.
- 5. **gp440rc1_win** and its subfolders contain files for the open source plotting software Gnuplot (<u>http://www.gnuplot.info/</u>).
- 6. LXO contains subfolders that perform LeachXSTM/ORCHESTRA calculations for cement carbonation for a 1-layer system, grout cracking (and radial diffusion), and external sulfate attack for a 1-layer system. The two- and three-layer sulfate attack models are not currently available from the GoldSim model; the model structure serves as a placeholder for these subsequent options. A fully functional version of LeachXSTM will be provided by ECN.
- 7. **Mesh2d** contains the source code and executable for the grid generation software used in the code interface application. A complete description of the functionality of the grid generation software is provided by Flach and Smith III (2012). The user can access this software and associated files through the GoldSim interface.
- 8. STADIUM contains an evaluation version of the STADIUM® executable program (provided by SIMCO Technologies as described in the CBP Software Toolbox Installation Guide (Brown et al. 2013)) and the input files: PITZER-STADIUM-V3.dat, CHM-DB-STADIUM-V3.txt and SOLUTES-DB-STADIUM-V3.dat that are required by STADIUM®. A fully functional version of STADIUM® specifically designed for CBP use only will be provided by SIMCO Technologies, Inc. (http://www.stadium-software.com/).

The free software contained in these subfolders is neither supported nor endorsed by the CBP.

5.2 Auxiliary Folders and Files

The auxiliary folders shown in Figure 5-1 perform the following functions:

- 1. **Common** is currently unused and is intended for future use as a folder to store data common to all CBP partner codes (e.g., common databases called by the GoldSim interface).
- 2. Information contains:
 - a. Copies of the DLL documentation (in the **CBP_DLL** subfolder)

- b. Copies of relevant CBP reports (in the CBPreports subfolder),
- c. Relevant LeachXS-ORCHESTRA documentation,
- d. Relevant documentation and example of the **Mesh2d** program used to generate the finite element mesh for STADIUM® execution, and
- e. Relevant STADIUM® documentation.
- 3. Installers contain the installation files for:
 - **a. G95** contains the g95 FORTRAN compiler that was used to develop some applications such as DLL interfaces and plotting routines used in the CBP Toolbox.
 - b. GNUplot used to view the finite element mesh for STADIUM® execution
 - c. GoldSim Player
 - d. Java Runtime Environment (JavaRE) needed to run LeachXSTM/ORCHESTRA
 - e. LeachXS-ORCHESTRA that includes the LeachXS installer
 - **f. STADIUM** is currently empty as a fully functional evaluation version of the necessary executable file is provided separately by SIMCO Technologies, Inc. as described in the CBP Software Toolbox Installation Guide (Brown et al. 2013)
- 4. **Preferences** contains shortcuts to text editors and plotting programs that the user can modify for use as desired as described in the Toolbox Installation Guide (Brown et al. 2013). For example, the shortcut MyTextEditor points to the default text editor which is currently specified to be WordPad.

While source code is available for the CBP generic DLL interface, the Mesh2d software, and GNUPlot plotting routines it is expected that the user would not normally modify this code.

It is recommended that the user work entirely <u>in a copy of the **Template** folder</u> as described both below and in the Toolbox Installation Guide (Brown et al. 2013).

5.3 Template Working Folder and Files

The expectation is that the CBP Software Toolbox user would work exclusively *in a copy of the* **Template** *folder* (Brown et al. 2013). The contents of the **Template** folder are shown in Figure 5-3. The full GoldSim model used to link to partner codes is in CBPsoftwareToolbox_V2.0.gsm; a GoldSim Player version (GTG 2010c) of the same model is provided for users that do not have a GoldSim license in CBPsoftwareToolbox_V2.0.gsp. The free Player version of GoldSim allows users to view and run but not edit GoldSim models. Using the dashboards explained in Section 6, the Player version can be used to modify code inputs and run CBP simulations.



Figure 5-3. Example contents of the Template folder

The **Template** folder currently contains multiple versions of the DLL code interface for 2- and 3-layer STADIUM® modeling of sulfate ingress or chloride attack, 1-, 2- and 3-layer LeachXSTM/ORCHESTRA (LXO) modeling of external sulfate attack (where only the 1-layer model is active), 1-layer LXO modeling of cement carbonation, and LXO modeling of percolation with radial diffusion. The difference among these DLLs is the dimensioning of the input and output arrays used to exchange data between the GoldSim model and the DLLs and the naming of input and output files. Since these fixed parameters must be defined prior to model execution, DLL files specific to each application must be created. The corresponding DLL data specification (*.dat) and log (*.log) files and other LXO support files are also contained in this folder.

The subfolders in the **Template** directory perform the following functions:

 The LXO folder (Figure 5-4) contains the Window batch files (*.bat) used to run LeachXSTM/ORCHESTRA (LXO) and duplicates of the folders in Codes/LXO containing the corresponding models. Each of the model folders expands as shown in Figure 5-5 for the CBPCarbonation model. The final folder with the simulation name (CBPCarbonation) contains an input file (leachxs_parameters.txt) that is updated by the CBP DLL at run time and copied to the appropriate realization folder (described below) for execution. The line and column numbers referenced in the DLL.dat input instructions file (Smith III et al. 2010a) must conform to the data locations in the leachxs_parameters.txt file.

*Typically, basic LXO models are generated and edited using LeachXS*TM (Seignette et al. 2013); *however, the LXO models in the Toolbox for sulfate attack, carbonation, and percolation with radial*

diffusion models have been tested and should not be edited by the user. These models should be used in their pre-configured modes; additional models will be added to the Toolbox for other scenarios (multiple layers, different geometries and/or additional phenomena) that will also be defined using LeachXSTM advanced modeling capabilities.

The batch files bincopy1.bat, bincopyCO3.bat and bincopyPRD.bat are called from the DLL to copy the files needed for execution of the 1-layer sulfate attack, cement carbonation, and percolation with radial diffusion models, respectively. The corresponding files for the 2- and 3-layer sulfate attack models are included as placeholders. The batch files noscreen1.bat, noscreenCO3.bat and noscreenPRD.bat are called from the DLL interface to make LXO calculations; these batch files run models without opening the normal, interactive LXO GUI. The **CBPSulfateAttack_1Layer**, **CBPCarbonation**, and **CBPPercolation_RadialDiffusion** folders contain copies of the LXO model files for the 1-layer sulfate attack, carbonation and percolation with radial diffusion models, respectively. The batch files also copy results files (e.g., output_profiles.dat) to the **Runs** directory (described below) for subsequent processing by the DLL. This folder also contains the Excel workbooks that are linked to the GoldSim model. Based on the model run, GoldSim writes summaries of the LXO input used for each realization to separate spreadsheets in the workbook. The workbook saves the input values used for later analysis and is particularly valuable for stochastic runs where input values are randomly assigned.

Blank worksheets should already exist for each realization in the LXO_Summary.xls, LXO_Summary_CO3 and LXO_Summary_PRD.xls workbooks. (The information in LXO_Summary_CO3_by_rows.xls workbook is added by rows, which has a maximum of 65,536 in supported versions of Microsoft Excel. The maximum number of worksheets in a workbook is limited by available memory.) If a realization is run corresponding to a non-existent worksheet, then GoldSim will add worksheets as described in Section 8.5. Worksheets can be added to a workbook as described in Microsoft Excel Help.



Figure 5-4. Example contents of the LXO folder



Figure 5-5. Example contents of the CBPCarbonation model folder

2. The Materials folder (Figure 5-6) currently contains three Microsoft Excel spreadsheets containing composition and physical property data for concrete, salt waste, and soil. The spreadsheets, at a minimum, hold data for Type 1 and Type 2 concrete, Type 1 and Type 2 Saltstone (i.e., SRS salt waste), and Type 1 soil. Type 1 concrete composition and properties are representative of the concrete used to make SRS Saltstone Vault 2 while the Type 2 concrete properties are representative of the concrete used to make SRS Saltstone Vaults 1 and 4. The Type 1 and Type 2 Saltstone differ only in the initial composition of chemicals and minerals. The properties used for these materials were taken from the SIMCO Technologies, Inc. CBP Task 7 report (SIMCO 2010).



Figure 5-6. Example contents of Materials folder

3. The **Mesh** folder (Figure 5-7) contains the data files used to define the STADIUM® computational grid and output files created from running the Mesh2d finite element mesh generation program (Flach & Smith III 2012) using the GoldSim interface as shown in Section 6.4.1. Creating the grid also generates files that can be used to view the grid formatted for Tecplot Viewer, Gnuplot, and as a Visualization Tool Kit (VTK) graphics file suitable for viewing with the VisIt and Paraview plotting software. Mesh files formatted for use by STADIUM® and PORFLOW are also created.



Figure 5-7. Example contents of Mesh folder

4. The Runs folder contains subfolders where simulation results including hard copies of graphical displays are stored. The DLL interface automatically creates subfolders in Runs for each realization when the Save Output option is selected. For a deterministic calculation, a subfolder named realization_0 is created as shown in Figure 5-8. The contents of this folder with input and output files

from example deterministic 2- and 3-layer STADIUM® runs are shown in Figure 5-9.

realization_0	
CHM-DB-STADIUM-V3.txt	stad09d-cbp-task7-2layers.xls
Edate_23-05-2013_time_13-02-59.jpeg	😰 stad09d-cbp-task7-3layers.inp
Edate_23-05-2013_time_13-03-30.jpeg	😰 stad09d-cbp-task7-3layers.out
PITZER-STADIUM-V3.dat	🗟 stad09d-cbp-task7-3layers.xls
SOLUTES-DB-STADIUM-V3.dat	📄 stadium_2Layers.xml
📧 stad09d-cbp-task7-2layers.inp	📄 stadium_3Layers.xml
🖻 stad09d-cbp-task7-2layers.out	

Figure 5-8. Example contents of Runs folder for STADIUM® simulations

5. The STADIUM folder contains an input template file (stad09d-cbp-task7-template.inp) as shown in Figure 5-9 which is used by the DLL interface to create input files for STADIUM simulations. The line and column numbers referenced in the DLL.dat input instructions file (Smith III et al. 2010a) must conform to the data locations in this template file. The DLL interface uses this template and the instructions in the appropriate DLL.dat file to create a STADIUM input file that will be placed in the corresponding realization folder in Runs (Figure 5-8). The STADIUM folder also contains the appropriate mesh coordinate and element files (e.g., 20cm-50cm-mesh.cor and 20cm-50cm-mesh.ele, respectively, as illustrated in Figure 5-8) that are required as input to STADIUM®. Example mesh coordinate and element files for two and three layer STADIUM models are provided.

The batch files noscreen2.bat and noscreen3.bat are called from the DLL interface to make STADIUM calculations; these batch files run models without opening the normal, interactive STADIUM GUI. The batch files also copy results files (e.g., output_profiles.dat) to the **Runs** directory (described below) for subsequent processing by the DLL.

This folder also contains the Excel workbook STADIUM_Summary.xls that is linked to the GoldSim model. For stochastic simulations, GoldSim writes a summary of the STADIUM input used for each realization to separate spreadsheets in this workbook. This workbook saves the input values used for later analysis and is particularly valuable for stochastic runs where input values are randomly assigned.

Blank worksheets should already exist in the STADIUM_Summary.xls workbook for each realization. If a realization is run corresponding to a non-existent worksheet, then GoldSim will add worksheets as described in Section 8.5. (The maximum number of worksheets in a workbook is limited by available memory.) Additional worksheets corresponding to increased realizations can be added to the summary workbook as described in Microsoft Excel Help.



Figure 5-9. Example contents of the STADIUM folder

6. The **THAMES** folder is currently not used but is included as a placeholder for planned NIST development work that will, in part, create an interface to this additional CBP partner code.

6 BASIC GOLDSIM INTERFACE CONCEPTS

The GoldSim interface for the CBP Software Toolbox provides a bridge to the STADIUM® and LeachXSTM/ORCHESTRA partner codes. Operation of the bridge or interface is controlled through a series of GoldSim Dashboard elements (i.e., "control panels" with simulation control and display functions) that have been created within the GoldSim software (GTG 2010d). When the user first opens the GoldSim interface model, the top level container shown in Figure 6-1 appears. (If the GoldSim model does not open as shown in Figure 6-1, the user can select the "Go" button on the GoldSim Run Controller and select "Go to Model Root …" from the resulting list. *It is assumed for this guide that the GoldSim Player will be used.*) GoldSim Dashboard elements (accessible from the Top-Level or Root container) have been created so that the user can set up and run a simulation and view the results without having to interact directly with the underlying GoldSim model or linked codes (which would require a fully-licensed version of GoldSim). The Dashboard functions will be explained in the following sections.



Figure 6-1. Top-Level or Root Container in the GoldSim Interface and the GoldSim Run Controller

6.1 GoldSim Model Elements

The various objects with which a GoldSim model is constructed are referred to as elements. Each element represents a basic building block of the simulation and has a particular symbol or graphical image (that can be customized) representing it on the GoldSim model browser (Figure 6-1). Most elements accept inputs and, in turn, produce outputs. Typically, elements are given unique names by which they are referenced in the model. Elements provide mechanisms for entering data into the model and for sampling from distributions for probabilistic analysis. However, because the GoldSim interface is primarily acting as a "whiteboard" for information obtained from running partner codes, only a subset of the GoldSim elements are used—and fewer are critical to the interface operation. The primary elements used are described in Table 6-1.

Element	Default Symbol	Browser Icon	Function
Data	3.14 16		Defines scalar, vector, or matrix data.
Stochastic	$\mathbf{\nabla}$	Δ	Defines uncertain data using probability distributions.
Expression	f _x	f.m	Defines mathematical or logical expressions.
Lookup Table		⊞	Defines a one-, two-, or three-dimensional lookup table (e.g., representing a response surface).
External (DLL)	DLL 1 ₄	DLL Par	Dynamically links to a user-specified external function (compiled as a Microsoft Windows Dynamic-link Library or DLL).
Spreadsheet	×		Dynamically links to an Excel spreadsheet.
Array View	ıtllı	հետ	Displays vectors and matrices of results.

 Table 6-1.
 Overview of GoldSim Model Elements used in the GoldSim Interface (GTG 2010d)

A special set of function elements (e.g., Spreadsheet and External) can be used to link GoldSim models to external applications. Because much of the functionality needed for the CBP tools is available in existing partner codes, the External elements that use the generic Dynamic-link Library (DLL) developed by CBP to link the GoldSim model to external codes are the most critical to the interface operation.

GoldSim elements are grouped in Containers; these are easily identified in the model as

they all have a small \boxplus in their upper left-hand corner. Selecting the \boxplus (or Crtl+double-clicking on the element) opens the container. Containers can be nested, and the picture associated with the Container can be changed.



6.2 Navigating through the GoldSim Interface for the CBP Software Toolbox

There are a variety of ways to navigate through a GoldSim model based on the situation. For example, when the user is examining the model using the browser window (e.g., Figure 6-1), the easiest way to navigate is to use the controls at the top of the browser window as shown in Figure 6-2. These controls remain available as one drills down into the Containers that organize the GoldSim interface. There is also an optional browser view of the model in the pane on the left-hand side of the window that displays the containment hierarchy in a manner similar to how a Microsoft Windows directory structure is shown.



Figure 6-2. The GoldSim Navigation Bar (GTG 2010d)

When a Dashboard element is being displayed in the GoldSim Player, neither the navigation bar (Figure 6-2) nor the optional browser view are available to the user. However, many Dashboard elements in the interface contain control buttons that allow the user to navigate to other Dashboards or to browse the model (by returning to the Root level (or Model Root) shown in Figure 6-1).

In general, the user can also navigate through the various Dashboard elements in a GoldSim Player model by selecting the **Go** button on the **GoldSim Run Controller** (Figure 6-1) and then selecting the name of the desired Dashboard from the resulting list as shown in Figure 6-3.

	Go to Model Root
	STADIUM_DashBoard
	STADIUMResults_DashBoard
	Main_DashBoard
	Mesh_DashBoard
	LXO_DashBoard
	STADIUM_More_DashBoard
	LXOResults_DashBoard
	LXO Sulfate Attack Nodes
	LXOResults_DashBoard
GoldSim Run Controller	LXO_DashBoard
	LXO Carbonation Nodes

Figure 6-3. Selecting a Dashboard from the GoldSim Run Controller

6.3 Starting Up and Controlling a Simulation using the GoldSim Interface

Double clicking on the **START** button shown in Figure 6-1 opens the **Simulation Control** Dashboard shown in Figure 6-4, where the user can access simulation controls for selected partner codes. In general, the color blue corresponds to STADIUM® information and the color green to LeachXSTM/ORCHESTRA. These top level controls, consisting of a GoldSim Combo Box used to select the partner code and scenario and buttons that are activated based on the selection to open dashboards to create a simulation mesh and setup and run STADIUM® for sulfate ingress or chloride attack or to set up and run LeachXSTM/ORCHESTRA for either sulfate attack, cement carbonation, or percolation with radial diffusion. Clicking on the Combo Box opens the selection menu shown in the insert on Figure 6-4.
🧾 GoldSim Play	_	r Cementitious Barriers Simulation
STADIUN attack (S	A® simulation for a pre-de	re Toolbox, you can run either a LeachXS [™] /ORCHESTRA (LXO) or efined scenario. Current models focus on sulfate ingress or chloride tack, carbonation or dual regime (LXO) on a cementitious material. Select STADIUM® or LeachXS [™] /ORCHESTRA (LXO) to run
		the simulation. Simulation settings are set as described below.
W	1a. Define Mesh	Create the finite element mesh for a STADIUM® sulfate ingress or chloride attack scenario
STADIUM	1b. Run Controls	Set up and run the STADIUM® sulfate ingress or chloride attack simulation
	2a. Cells 2b. Refresh	Set up the LeachXS™/ORCHESTRA (LXO) scenario including cells and refresh scheme to be used.
\$	2c. Sulfate Attack	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of sulfate attack on a cementitious material STADIUM Sulfate Ingress
STR	OR	STADIUM Chloride Attack
RCHE	3a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) sc LXO Sulfate Attack (Parts are disabled because numbers of cells LXO Carbonation
LeachXS/ORCHESTRA	3b. Carbonation	Set up and run the LeachXS™/ORCHESTRA (LXO Percolation with Radial Diffusion of carbonation and leaching on a cementitious material
eac	OR	
_	4a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)
	4b. Percolation with Radial Diffusion	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of percolation-diffusion model on a cementitious material
1		¹

Figure 6-4. Controls Dashboard to Select Partner Code and Scenario

6.4 Running the STADIUM[®] Partner Code

The STADIUM® partner code can be used from the GoldSim interface to simulate sulfate ingress or chloride attack on concrete and the resulting damage by selecting the **STADIUM – Sulfate Ingress** or the **STADIUM – Chloride Attack** calculation option from the Combo Box shown in Figure 6-4. When either option is selected, the "**1a. Define Mesh**" and "**1b. Run Controls**" control buttons become active (i.e., are not grayed out) and the buttons for the other scenario options are inactive (i.e., grayed out).

6.4.1 Generating the STADIUM® Finite Element Mesh using the CBP Mesh2d Program

The GoldSim interface can be used to simulation sulfate ingress or chloride attack (and corresponding damage) using the STADIUM® partner code; the code requires a finite element mesh to run. For either the **STADIUM** – **Sulfate Ingress** or **STADIUM** – **Chloride Attack** option, the finite element mesh is defined by selecting the "1a. Define Mesh" button (Figure 6-4); the Controls dashboard takes the user to the simulation mesh dashboard shown in Figure 6-5. The simulation mesh dashboard allows the user to: Create input files for the

Mesh2d program (included with the CBP Toolbox) that builds a finite element mesh for STADIUM®; Run the Mesh2d program; and View the resulting grid.

💋 GoldSim Player - CBPsoftwa	areToolbox (CBPsoftwa	reToolbox.gsp)							
	Build STADIUM [®] Simulation Mesh								
If the light bulb is on, then STADIUM is the currently selected model									
1. Define mesh	1. Define mesh Open superMesh Open xMesh Open yMesh Open mtyp Mesh								
Layers 3	Layer 1 0.	25 m Layer 2	0.5 m Layer 3	0.25 m For informa User contro					
2. Build mesh	2. Build mesh Make mesh 101 Finite Elements User controls element allocation in #1. No check within Gold Sim.								
3. View mesh	Text	Open output							
	Tecplot	Create layout	Open layout	View layout	Licensing issues being addressed.				
	Gnuplot	Edit batch file	Run batch file	View batch plot					
		Open window							
These text files help	Input File	tructions File B	atch File	Simulation Controls					
control the simulation.				STADIUM Controls					

Figure 6-5. Simulation mesh generation dashboard

Mesh2d is a Fortran90 program developed by SRNL to generate two-dimensional structured grids of the form [x(i),y(i,j)] where [x,y] are grid coordinates identified by indices (i,j). The x(i) coordinates generated from the Mesh2d program can be used to specify a one-dimensional grid, such as for STADIUM®. *Because all the models linked to from the Toolbox are one-dimensional in nature, only the x(i) coordinates are considered in detail in this guide*. A full explanation of the Mesh2d software is provided by Flach & Smith III (2012). Mesh2d also assigns an integer (representing the material type) to each grid cell, mtyp(i,j), in a user-specified manner where the complete grid is specified through three separate input files defining variations in x(i), y(i,j), and mtyp(i,j).

The overall mesh is constructed from grid zones (usually corresponding to distinct materials or larger geometric shapes) that are typically subdivided into a collection of smaller grid cells. The structured grid zones are identified through uppercase indices (I,J). Subdivision of zonal regions into grid cells can be done uniformly, or non-uniformly using either a polynomial or geometric skewing algorithm. Grid cells may be concentrated backward, forward, or toward both ends.

The four control buttons on the line labeled "1. Define mesh" (Figure 6-5) are used to define the finite element mesh needed to run STADIUM®. Each button opens the corresponding text file (superMesh.dat, xMesh.dat, yMesh.dat or mtypMesh.dat) that resides in the Mesh folder in Template using the default text editor specified in the top level Preferences folder; the preferred editor can be changed as described in the Toolbox Installation Guide (Brown et al. 2013). These four text files contain instructions that are read by the Mesh2d program to create the computational grid for STADIUM®.

The top-tier input to Mesh2d is a *superfile* containing filenames and high-level option specifications, in the order indicated by Table 6-2. The input file containing the x(i) grid specifications (Table 6-3) can be assigned an arbitrary name, but is conventionally denoted as *xMesh.dat* by default. Similarly, *yMesh.dat* (Table 6-4) and *mtypMesh.dat* (Table 6-5) are the traditional names for the y(i,j) and mtyp(i,j) specifications. *The contents of* the yMesh.dat file can be changed by the user, but this operation is not recommended because all models will be one-dimensional for the current implementation, and the default yMesh.dat file provided with the Toolbox installation is appropriate for one-dimensional models. The conventional names will be used for convenience in the remaining discussion.

The formats of the xMesh.dat, yMesh.dat and mtypMesh.dat text files are defined in Table 6-3 through Table 6-5. All three text files may contain empty lines and/or comment lines denoted by an exclamation point in column 1, as any such lines will be discarded during input processing. Material type specifications in mtypMesh.dat overwrite any prior specifications.

Input	Description			
	Mesh2d inputs:			
xMesh.dat	Input file containing x(i) grid specifications			
yMesh.dat	Input file containing y(i,j) grid specifications			
mtypMesh.dat	Input file containing mtyp(i,j) grid specifications			
<i>xyz</i> or <i>xrt</i>	Cartesian (xyz) or cylindrical (xrt) coordinates for PORFLOW			
	Mesh2d outputs:			
Mesh2d.log	Log file			
Mesh2d.dat	PORFLOW high-level grid specification statements			
COOR.dat	PORFLOW coordinates file			
TYPE.dat	PORFLOW material type file			
Stadium.cor	Stadium coordinate file			
Stadium.ele	Stadium element connectivity and material file			
Mesh2d.tec	Tecplot graphics file containing grid data points			
Geometry.tec	Tecplot graphics file containing "TextGeom" geometries outlining grid zones & material boundaries			
polygon.tec	Tecplot graphics file containing "TextGeom" geometries for polygons (if used) to define materials			
Mesh2d.vts	VTK graphics file suitable for VisIt and Paraview plotting software			
Mesh2d.gnu	Gnuplot graphics file			

Table 6-2. Mesh2d Superfile format (Smith III et al. 2010b)

Table 6-3. File format for specifying the x(i) grid coordinates (Smith III et al. 2010b)

Line	Format					
Line 0	scale x0					
Line I, I=1 \rightarrow M	iFlag nx dir scheme skew scale dx x					
	(one line per each of M grid zones in the x-direction)					
Input	Description					
iFlag	Mode flag (integer = 0 or 1):					
	0 = Interval size specification for grid zone in field 7 (dx)					
	1 = End position of grid zone specification in field 7 (x)					
nx	Number of grid cells within the grid zone (integer ≥ 1)					
dir	Skewing direction (character):					
	n = negative $ p = $ positive $ c = $ central $ d = $ disabled (uniform gridding)					
scheme	Skewing scheme (4 character string):					
	<i>prev</i> = (<u>prev</u> ious) polynomial skewing scheme					
	$poly = \underline{poly}$ nomial skewing scheme					
	<i>geom</i> = <u>geom</u> etric skewing scheme					
skew	Skewing parameter, s (real < 2.0)					
scale	Multiplier to $dx x$ typically used for units conversions (real > 0.0),					
	e.g., scale = 30.48 to convert dx x in feet to centimeters for grid coordinates.					
x0	Line 0: The origin of the x coordinate system (x0) (real)					
dx x	Line $I > 0$: The size (dx) or ending position (x) of grid zone I (real, dx > 0.0)					

Line	Format				
Line 0	iFlag scale y0 nPts				
Line 0.1	x = y (if iFlag = 1)				
0.nPts	(nPts instances)				
Line J,	iFlag ny dir scheme skew scale dy y nPts				
J=1→N	(one line per each of N grid zones in the y-direction)				
Line J.1	x $dy y$ (if iFlag = 2 3)				
J.nPts	(nPts instances)				
Input	Description				
iFlag	Mode flag (integer = 0 to 3):				
	For Line 0,				
	0 = Fixed baseline for grid in field 3 (y0)				
	1 = Variable baseline for grid in field 3 (nPts)				
	For Line J,				
	0 = Fixed interval size specification for grid zone in field 7 (dy)				
	1 = Fixed end position of grid zone specification in field 7 (y)				
	2 = Variable interval size specification for grid zone in field 7 (nPts)				
	3 = Variable end position of grid zone specification in field 7 (nPts)				
ny	Number of grid cells within the grid zone (integer ≥ 1)				
dir	Skewing direction (character):				
	$n = \text{negative} \mid p = \text{positive} \mid c = \text{central} \mid d = \text{disabled (uniform gridding)}$				
scheme	Skewing scheme (4 character string):				
	prev = (previous) polynomial skewing scheme defined by Equation (1)				
	$poly = \underline{poly}$ nomial skewing scheme defined by Equations (1) and (2)				
	geom = geometric skewing scheme defined by Equations (3) and (4)				
skew	Skewing parameter, s, in Equations (1) through (4) (real < 2.0)				
scale	Multiplier to dy y typically used for units conversions (real > 0.0),				
	e.g., scale = 30.48 to convert dy y in feet to centimeters for grid coordinates. The scaling factor is also				
	applied to any x values specified (e.g., $iFlag = 2 3$).				
y0 nPts	Line 0: The origin of the y coordinate system (y0) (real)				
dy y nPts	Line i > 0 and iFlag = $0 1$: The size (dy) or ending position (y) of grid zone J (real, dy > 0.0)				
1	Line $i > 0$ and $iFlag = 2 3$: The number of $(x,dy y)$ pairs to follow (integer > 0)				
x dy y	For iFlag = $2 3$, (x,dy y) pairs, nPts in total, one pair per line				

 Table 6-4.
 File format for specifying the y(i,j) grid coordinates (Smith III et al. 2010b)

Line	Format						
Line K	iFlag im xm ip xp jm ymm jp ypm mZone						
Line K.2	утр урр						
if iFlag = 2							
Line K.2	polygon (filename)						
if iFlag = 3							
repeat as needed							
Input	Description						
iFlag	Mode flag (integer = 0 to 3):						
	0 = Material zone specified using grid zone indices (I,J)						
	1 = Material zone specified using grid element indices (i,j)						
	2 = Material zone specified by trapezoid with vertical sides using (x,y) points						
	3 = Material zone specified by general polygon using (x,y) points						
im xm	iFlag = 0, 1: starting zone (I) or element (i) index in x-direction (integer)						
	iFlag = 2: left or x- coordinate of trapezoid (real)						
	iFlag = 3: read but ignored						
ip xp	iFlag = 0, 1: ending zone (I) or element (i) index in x-direction (integer)						
	iFlag = 2: right or x+ coordinate of trapezoid (real)						
	iFlag = 3: read but ignored						
jm∣ymm	iFlag = 0, 1: starting zone (J) or element (j) index in y-direction (integer)						
	iFlag = 2: lower left y coordinate of trapezoid (real)						
	iFlag = 3: read but ignored						
jp ypm	iFlag = 0, 1: ending zone (J) or element (j) index in y-direction (integer)						
	iFlag = 2: lower right y coordinate of trapezoid (real)						
	iFlag = 3: read but ignored						
mZone	Material type identification number (arbitrary integer)						
ymp	iFlag = 2: upper left y coordinate of trapezoid (real)						
урр	iFlag = 2: upper right y coordinate of trapezoid (real)						
polygon	iFlag = 3: filename of polygon with (x,y) vertices. Empty lines and lines with 'P', '#' or a blank in						
	column 1 are ignored. The first vertex is repeated to close the polygon, e.g.,						
	(x1,y1)						
	(x2,y2)						
	(x1,y1)						

Table 6-5. File format for specifying the mtyp(i,j) material assignments (Smith III et al. 2010b)

Examples of the superfile.dat, xMesh.dat, yMesh.dat and mtypMesh.dat text files are provided in Table 6-6 through Table 6-9, respectively, for an example one-dimensional, three-layer mesh. The user enters the number of layers for the model, and the layer dimensions in the input blocks on the STADIUM® Run Controls Dashboard (see Figure 6-6 in Section 6.4.2) so this information is available to both the GoldSim model and the Mesh Generation Dashboard (Figure 6-5). This information is reproduced on this Dashboard for reference. Similar controls have been developed to modify scenario geometry for LeachXSTM/ORCHESTRA simulations and are discussed in Section 6.6.

Table 6-6. superfile for example one-dimensional, three

```
xMesh.dat
yMesh.dat
mtypMesh.dat
xyz
Mesh2d.log
Mesh2d.dat
COOR.dat
TYPE.dat
..\STADIUM\25cm-50cm-25cm-mesh.cor
..\STADIUM\25cm-50cm-25cm-mesh.ele
Mesh2d.tec
Geometry.tec
polygon.tec
Mesh2d.vts
Mesh2d.gnu
```

Table 6-7. xMesh.dat file for example one-dimensional, three-layer mesh

```
!iFlag key:
!
        0=constant interval
!
        1=constant position
!dir key:
!
        p=positive
!
        n=negative
!
        c=center
!
        d=disabled
!scheme key:
        geom=geometric growth factor
!
        poly=polynominal transformation
!
!
        prev=previous polynomial transformation
!
!iFlag nx
                dir
                        scheme skew
                                         scale
                                                 dx | x
                                                         !origin at x=0
                                         1
                                                 0
0
        25
                                 1.35
                                         0.01
                                                 25
                                                         !25cm w/1cm spacing
                С
                        poly
0
        50
                        poly
                                 1.56
                                         0.01
                                                 50
                                                         !50cm w/1cm spacing
                n
0
        25
                                                 25
                                                         !25cm w/1cm spacing
                d
                        poly
                                 1.
                                         0.01
```

```
!iFlag
        key:
!
        0=constant thickness
!
        1=constant elevation
!
        2=variable thickness
!
        3=variable elevation
!dir
        key:
!
        p=positive
!
        n=negative
!
        c=center
!
        d=disabled
!scheme key:
        geom=geometric growth factor
!
        poly=polynominal transformation
!
!
        prev=previous polynomial transformation
!
!iFlag ny
                dir
                         scheme skew
                                          scale
                                                   dy|y|nPts
!
        xi
                yi
0
                                          1
                                                   0
                                                           !bottom
0
        1
                                          1
                                                   0.5
                d
                         poly
                                  1
                                                           !top
```

Table 6-8. yMesh.dat file for example one-dimensional, three-layer mesh

```
Table 6-9. mtypMesh.dat file for example one-dimensional, three-layer mesh
```

```
!mtyp key:
  1=soil
!
!
  2=concrete
!
   3=saltwaste
!
!iFlag key:
! O=zone indices from x and y mesh input
! 1=element indices
! 2=(x,y) trapezoidal zone with vertical sides
!
!iFlag im|xm
                ip|xp
                         jm|ymm jp|ypm mZone
!
                            ymp
                                     урр
0
        1
                1
                                 99
                                          1
                                                  !soil
                         1
0
        2
                2
                         1
                                 99
                                          2
                                                  !concrete
0
        3
                3
                         1
                                 99
                                          3
                                                  !salt waste
```

Clicking on the **Make mesh** button on the line labeled "**2. Build mesh**" on the Mesh Generation Dashboard (Figure 6-5) runs the Mesh2d executable file contained in a subfolder within the **Codes** folder (Figure 5-2). The Mesh2d executable reads the input files edited in the previous "**Define Mesh**" Step and creates the computational grid that will be used in the simulation. The functions in the box labeled "**3. View mesh**" can be used to view the computational grid either in a text file or graphically. Currently, the Gnuplot plotting software is provided as the graphic programs for plotting the mesh. The Tecplot viewer is disabled in the

current version of the GoldSim interface pending resolution of licensing issues. The mesh information is also written as a VTK graphics file suitable for viewing in VisIt (<u>https://wci.llnl.gov/codes/visit/</u>) and ParaView (<u>http://www.paraview.org/</u>), which are available to the user at no cost. The text output uses the default text editor to view the mesh file formatted for Tecplot viewing.

6.4.2 Running a STADIUM[®] Simulation from the GoldSim Interface

A STADIUM® simulation is controlled using the **STADIUM® Run Controls** dashboard shown in Figure 6-6. This Dashboard is opened from the simulation controls dashboard (Figure 6-4) by selecting the "**1b. Run Controls**" button (in the STADIUM block), or from the mesh generation dashboard (Figure 6-5) by selecting the "**STADIUM Controls**" button, or generally by selecting the **Go** button on the GoldSim Run Controller (Figure 6-1) and then selecting "**STADIUM_Control**" from the resulting list. This Dashboard is used for both the STADIUM sulfate ingress and chloride attack models.



Figure 6-6. STADIUM® Run Controls Dashboard

The STADIUM® run controls dashboard allows the user to enter basic data used for a STADIUM® simulation. Using the group of inputs labeled "**Scenario Options**" on the left hand side of the dashboard, the user first selects whether a two- or three-layer system is modeled. The materials present in each layer are selected from a list of available materials and the layer thicknesses in meters are entered. In the final input box for each layer, the user specifies the coefficient of variation (CoV) applied to the initial chemical and mineral

compositions for use in probabilistic calculations. For probabilistic calculations, it is assumed in the GoldSim interface that the nominal compositions provided in the materials property spreadsheets are the mean values of normal distributions with relative standard deviations specified by the concentration CoV entries. Truncated normal distributions have been used in the GoldSim interface because the chance that a negative sample concentration is generated increases as the standard deviation increases relative to the mean (for a normal distribution).

The group of "**General Run Settings**" contains four input boxes that allow the user to enter time step control parameters for the simulation and a box where the number of nodes in the mesh can be modified. The maximum number of nodes that can be entered is 501 (which is a change from Version 1.0 where there were 301 nodes available). A check box is located below these entries where the user selects whether or not to save the output from STADIUM® calculations. When the save output option is checked, the integration software will create files in the **Runs** folder (Figure 5-8) saving output from each realization during a stochastic simulation.

Below the **Scenario Option** entries, control buttons are provided that allow the user to generate the computational mesh (Section 6.4.1), view the scenario geometry and related information (none of which can be altered by the user), and enter the STADIUM® RESO options. Clicking the **RESO Options** button opens the Dashboard shown in Figure 6-7 that allows the user to enter or select seven additional parameters that control STADIUM® solution methods. The STADIUM® manual (SIMCO 2008) should be consulted for an explanation of these additional features, and *it is highly recommended that only expert STADIUM*® *users change these values from their default values. One exception to this general rule is that when modeling chloride attack with STADIUM*®, the user enters the NaCl concentration at the concrete boundary on the **RESO Options** Dashboard. This input box becomes active when the chloride attack option has been selected.

The user can return to the Run Controls Dashboard (Figure 6-6) by either selecting the **STADIUM Options** button or the **Go** button on the GoldSim Run Controller (Figure 6-3) and then "**STADIUM_Control**".

The only difference between STADIUM input and output files in moving from CBP Toolbox Version 1.0 to CBP Toolbox Version 2.0 is that the number of minerals has been increased from nine to ten by the addition of a Friedel Salt to allow simulation of chloride attack on concrete. The example input files and materials data Excel files supplied with the Toolbox include this addition. STADIUM simulations run with Version 1.0 can be updated to be compatible with Version 2.0 by changing the parameter Nsolids in the input from 9 to 10 and adding the mineral Friedel_IX to the list of mineral species in the CHIM and INIT blocks.

Below the **Scenario Options** block on the Run Control Dashboard (Figure 6-6) are three control buttons that allow the user direct access to three text files that help control the STADIUM® simulation:

- Input File Opens the input template file (e.g., stad09d-cbp-task7-3layer.inp as shown in Figure 5-3 for a 3-layer model) used by the DLL interface to run the simulation. *It is recommended that only knowledgeable users change the information in this file.*
- Instructions File Opens the DLL instructions file (e.g., DLL_STADIUM_3Layers.dat for a 3-layer model the location is shown in Figure 5-3). This file should be changed as desired based on the information provided by Smith III, et al. (2010a).

• **Batch File** – Opens the Windows batch file (e.g., noscreen3.bat for a 3-layer model as shown in Figure 5-3) that controls running of the STADIUM® executable. *It is recommended that only knowledgeable users change the information in this file.*

GoldSim Player - CBPsoftwareToolbox_tutorial (Cl	8PsoftwareToolbox_V2.0.gsp)	
STADIUM® Ru	n ControlsMore	RESO Options
RESO Bloc	к	
FEM integration points 2		Chloride Attack Boundary Condition
Convergence tolerance 0.001		NaCl (mmol/L) 0
Maximum iterations 30		Set chloride binding factor = 1
Coordinate system		
Tortuosity parameter Linear Millington Martys		
FEM solution method Substitution Newton		View STADIUM® Results
Chloride binding factor		View 2D Results View 3D Results
View Geometry	STADIUM Options	Simulation Controls
		Browse Model Run Simulation (F5)
	Exit GoldSim	Simulation Settings (F2) Simulation Controls

Figure 6-7. STADIUM® RESO solution control dashboard

6.4.3 Viewing STADIUM[®] Inputs and Results

Below the **General Run Settings** portion of the Run Control Dashboard (Figure 6-6) in the **View STADIUM® Results** block are three control buttons that allow the user to view inputs to and results from STADIUM® simulations. Selecting the **View Inputs** button opens the STADIUM_Summary.xls spreadsheet that summarizes the STADIUM® input used for each realization in separate worksheets as shown in Figure 6-8. This workbook is useful for later analysis and is particularly valuable for stochastic runs where the input values are randomly assigned. Blank worksheets must already exist for each realization in the workbook.

	Arial \sim 9 \sim B $I \cup \sim$ A \wedge ste \sim \sim \sim \sim booard \sim Font \sim	Alignment		yles Cells	Σ × ŽΥ× 			
A1 • Chemicals (mmol/L)								
	А	В	С	D	E			
22	Monocarboaluminate	0	0	11				
23	Gypsum	0	0	0				
24								
25	Minerals (g/kg)	Soil	Concrete	SaltWaste				
26	Temperature, C	23	23	23				
27	Water/Binder Ratio	0		0.595				
	Binder, kg/m ³	1291.5		930				
29	Aggregates, kg/m ³	1358.5		-		-6		
30	Binder Density, kg/m ³	3150		2603.5				
31	Porosity 2	0.35		0.65				
	Permeability, m ²	5E-11		4E-19		=		
33	OH Diffusion Coefficient, m ² /s	5.27E-10		7.5E-11		_		
	Isotherm Parameter β	-29				-		
35	Isotherm Parameter 8	1.25		1.7825		-		
	Relative Permeability	18		18		-		
		28		20				
38 39	Reference Time, days	28	28	28				
39 40	Hydration Parameter a Hydration Parameter α, 1/s	0		0.3				
	Thermal Conductivity, W/m/C	2	0.013	2				
	Specific Heat, J/kg/C	1000	1000	1000				
42	opeometrical, singro	1000	1000	1000				

Figure 6-8. A Portion of the STADIUM_Summary.xls Workbook

As part of the GoldSim interface enhancements in Version 2.0, viewing simulation results using built-in GoldSim plotting functions has been replaced with graphical displays of simulation results created using the gnuplot software (Smith III et al. 2013). Two options are available: 1) two-dimensional display of results at the last time step saved in the simulation or 2) three-dimensional results displaying the output at each time step. The two-dimensional plots show chemical or mineral concentrations as a function of position in the one-dimensional model. Three-dimensional displays plot chemical and mineral concentrations as a function of time and distance. Selecting the **View 2D Results** button opens the Dashboard shown in Figure 6-9 that allows the user to view graphs of STADIUM® results for selected minerals or chemicals. Selecting the **View 3D Results** button opens a Dashboard with the same functionality as that shown in Figure 6-9. Using external plotting has the advantage that results from an existing output file can be plotted without running a new simulation.

x-y plot of	results for the last calcula	ted time step will be dis	played
Mine	rals	Che	micals
CaH2SiO4	Portlandite	Sodium	Hydroxide
Ettringite	Gypsum	Potassium	Sulfate
Monosulfate	Calcite	Calcium	Aluminum Hydroxide
AFm-OH	Friedel_IX	Chloride	Silicate
Thaumasite		Carbonate	Nitrite
Monocarboaluminate		Nitrate	

Figure 6-9. Dashboard for selecting a plot of STADIUM® results

Example two- and three-dimensional plots are shown in Figure 6-10 where the concentration of chlorine (Cl) in the waste material and in concrete as a function of depth (2D) and of depth and time (3D) is plotted. In this example, the plot is for a 100-year simulation of a two-layer system where the interface between layers is located at 120 cm. The concrete barrier is located between 120 and 140 cm in the model. The Dashboard controls (Figure 6-9) can be used to generate quick plots of the results; other graphs can be generated by working with the computational results outside of the interface.



Figure 6-10. Example GoldSim results displaying plots of chloride concentration from a two-layer STADIUM[®] simulation

6.5 General Dashboard Controls including Run Simulation

There are a set of common Dashboard control buttons (as shown on Figure 6-6, Figure 6-7, Figure 6-14, Figure 6-17, and Figure 6-19). These simulation controls are:

- **Browse Model** Selecting this button opens the GoldSim model browser (Figure 6-1). The various elements used to define the GoldSim interface can be examined. The components of the interface are described in detail by Smith, et al. (2010b).
- Simulation Settings (F2) Selecting this button opens the Simulation Settings... interface shown in Figure 6-24 that allows the user to control temporal and probabilistic settings for the model. *For the GoldSim Player version, the Windows function key* F2 *is disabled.*
- Run Simulation (F5) Selecting this button runs the simulation, equivalent to selecting Run on the GoldSim Run Controller (Figure 5-1). For the GoldSim Player version, the F5 function key is disabled.
- Simulation Controls Selecting this button returns to the Runs Control Dashboard (Figure 6-4).

6.6 Running a LeachXS[™]/ORCHESTRA Simulation

As the first step to run a LeachXSTM/ORCHESTRA (LXO) simulation, the user selects one of the available LXO scenarios (**Sulfate Attack**, **Carbonation**, or **Percolation with Radial Diffusion**) from the Combo Box on the Run Controls Dashboard (Figure 6-11); this Dashboard can be opened by clicking on the **Go** button on the **GoldSim Run Controller** and then selecting "**Main_DashBoard**" from the resulting list. When a scenario has been selected in the Combo Box, only its controls are active (and others are grayed and inactive). In general, the color green corresponds to LXO operations and information.

Sim Player		or Cementitious Barriers Simulation
	Simulation for a pre-optimized	are Toolbox, you can run either a LeachXS™/ORCHESTRA (LXO) or defined scenario. Current models focus on sulfate ingress or chloride ttack, carbonation or dual regime (LXO) on a cementitious material.
LX	(O Sulfate Attack	Select STADIUM® or LeachXS™/ORCHESTRA (LXO) to run the simulation. Simulation settings are set as described below.
W	1a. Define Mesh	Create the finite element mesh for a STADIUM® sulfate ingress or chloride attack scenario
STADIUM	1b. Run Controls	Set up and run the STADIUM® sulfate ingress or chloride attack simulation
	2a. Cells 2b. Refresh	Set up the LeachXS™/ORCHESTRA (LXO) scenario including cells and refresh scheme to be used.
4	2c. Sulfate Attack	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of sulfate attack on a cementitious material
STR	OR	
RCHE	3a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)
LeachXS/ORCHESTRA	3b. Carbonation	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of carbonation and leaching on a cementitious material
e	OR	
	4a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)
	4b. Percolation with Radial Diffusion	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of percolation-diffusion model on a cementitious material

Figure 6-11. Runs Control Dashboard when LeachXS™/ORCHESTRA Sulfate Attack Selected

6.6.1 Simulating Sulfate Attack in LeachXS™/ORCHESTRA

As shown in Figure 6-11, when the "**LXO** -- **Sulfate Attack**" option is selected from the Combo Box on the Simulation Control Dashboard, three active control buttons appear in the LeachXSTM/ORCHESTRA (LXO) block of buttons. The top control button, "**2a. Cells**", in the LXO block opens the Dashboard illustrated in Figure 6-12. However, this Dashboard is currently only provided for information purposes since only a one-layer, one-dimensional model (with a boundary condition representing sulfate in an external salt waste layer) is currently supported based on the work performed by Sarkar (2010). Furthermore, the number of nodes (of constant dimensions) for the sulfate attack model is fixed at 100 nodes based on previous work.

Other versions of the sulfate attack models including two- and three-layer models with non-uniform node dimensioning have been investigated and will be included in subsequent versions of the CBP Toolbox. The LXO sulfate attack modeling is essentially unchanged from that available in Version 1.0 except for the refresh editor that described below.

Four text control buttons are provided at the bottom of the LXO Node Area (Figure 6-12) that allow the user direct access to text files that help control the simulation. These controls will be described below. *It is recommended that only experienced users change the information in these files*.

GoldSim Player - C	BPsoftwareToolbox_tu	torial (CBPsoftwa	reToolbox_V2.0.	gsp)		
Defir	ne LeachX	s™/ORC	HESTRA	a <i>(LXO) s</i>	Sulfate .	Attack Cells
Layers	1 Depth Cells	Layer 1 0 m 0	Layer 2 0.2 m 100	Layer 3	Total 0.2 m 100	Set these parameters
1. Redefine Le	achXS/ORCHESTR/	A geometry (if	desired)		For a 4 D aire	
These controls	Area (m2)	1	1 m2	1 m2	area is fixed t	ulation, the cross-sectional for all layers in the model. ons of the LXO cells are defined
are currently disabled. The model will use a fixed dx based on the Width entered.	Skewing algorithm Skewing factor Skewing direction	LXO (as is) ▼ 1 positive ▼	LXO (as is) ▼ 1 positive ▼	LXO (as is) ▼ 1 positive ▼	here and ass index volume one of: volum skewing), vol skewing), or	igned at run time based on the (A*dx). The index volume is e of the first cell (positive ume of the final cell (negative volume of the central cell (or ven number of cells).
	Index Volume (L) ∆x (m)	0 I	21 0.002 m	0 I 0 m	diffusion-bas and local equ	d typically be 1-5 mm for ed models to satisfy numerics ilibrium. Since the number of the Width is used to control dx.
2. Parameters	defined in a GoldS	im scripting el	ement	3. View cel	ls (to be imple	emented)
These text files control the simula			bincopy.bat oscreen1.bat		ulfate Attack Contr ne Refresh Schem	Simulation Controls

Figure 6-12. The LeachXS[™]/ORCHESTRA Dashboard for Defining Cells

The user can return to the Runs Control Dashboard (Figure 6-11) by selecting the Simulation Controls button.

The refresh scheme used in the sulfate attack model (Figure 6-13) is important to how the model operates. As indicated in the diagram shown on the Dashboard, the model is based on the assumption that the cement barrier (i.e., the vault in the case of SRS Saltstone) is in contact with liquid with a high salt concentration (e.g., representing Saltstone). The refresh scheme is thus defined for this model based on the 1) refresh interval (representing expected rainfall and percolation) and 2) external liquid volume to solid contact area ratio. The ratio used to define the solution volume differs from those relationships used in related EPA and ASTM methods since only one face of the monolith is in contact with the external solution.

The control button entitled "**2c. Sulfate Attack**" in the LXO block opens the **LXO Sulfate Control** Dashboard illustrated in Figure 6-14. The LXO Sulfate Attack controls can also be opened using the "LXO Sulfate Attack Controls" button on either Dashboard shown in Figure 6-12 and Figure 6-13. The layout of the **LXO Sulfate Control** Dashboard is similar to that of the **STADIUM Control** Dashboard (Figure 6-6). Using the group of inputs labeled "**Scenario and General Options**" on the left hand side of the dashboard, the user selects the concrete representing the vault layer. Currently, only a one-layer, one-dimensional system is modeled.



Figure 6-13. LeachXS[™]/ORCHESTRA Dashboard for Defining the Sulfate Attack Refresh Scheme

The layer thickness in meters can be entered as well as the coefficient of variation (CoV) applied to the initial compositions for use in probabilistic calculations. For probabilistic calculations, it is assumed that the nominal compositions provided in the materials property spreadsheets are mean values of normal distributions with the standard deviations specified by the concentration CoV entries.

The check box entitled "**Treat data uncertainty for concrete compositions**" toggles on/off the treatment of data uncertainty (i.e., data sparseness) for the compositions related to the concrete compositions in the manner described by Sarkar (2010).

A new feature is being tested with Version 2.0 of the CBP Toolbox. A button entitled "**Model Changes**" can be located below the materials input part of the Sulfate Attack Dashboard (Figure 6-14). Selecting this button provides a text file with current information on any changes made to the model obtained from LeachXS that are made to help the model run (or run better) with the GoldSim interface and any changes foreseen for future models. This addition allows developers a way to easily add the information instead of using GoldSim. A potential change to future versions may be to use a text display program that does not allow the user to change the contents of the file. *It is recommended that only experienced users change the information in this file.*



Figure 6-14. LeachXS™/ORCHESTRA Run Controls Dashboard for the Sulfate Attack Scenario

The block labeled "**Settings for External Sulfate Attack**" contains a set of controls that allows the user to enter parameters related to the external sulfate boundary condition (the pH and SO₄ concentration representing the salt waste in contact with the concrete layer) and the concrete layer. For the concrete, the porosity and tortuosity are taken from a spreadsheet corresponding to the concrete selected and are displayed for information purposes. Fractional porosity relates to the sulfate attack model used by Sarkar (2010). *The compressive strength is used to estimate the Young's modulus and tensile strength; these parameters are not entered but are displayed for information purposes*. Values representing the variances in these parameters can also be entered by the user that describes the distributions used for probabilistic analysis as defined by Sarkar (2010).

Below these controls a check box has been placed where the user selects whether or not to save the output from the LXO calculations. When the **Save** option is checked, the integration software will create files in the **Runs** folder (Figure 5-8) saving output from each realization during a stochastic simulation.

Below the **Scenario and General Options** block on the Run Control Dashboard (Figure 6-14) are a set of control buttons that allows the user direct access to text files that help control the LXO simulation:

- instructions File Opens the DLL instructions file (e.g., DLL_LXO_1Layer.dat for a 1-layer model the location is shown in Figure 5-3). This file should be changed as desired based on the information provided by Smith III, et al. (2010a).
- **leachxs_parameters** Opens the input template file (i.e., leachxs_parameters.txt as shown in Figure 6-15) used by the DLL interface to run the simulation. *It is recommended that only experienced users change the information in this file.*
- **bincopy.bat** Opens the Windows batch file (e.g., bincopy.bat seen in Figure 5-4) that copies the files necessary for LXO to run properly. *It is recommended that only experienced users change the information in this file.*
- **noscreen1.bat** Opens the Windows batch file (e.g., noscreen1.bat for a 1-layer model as seen in Figure 5-4) that controls execution of LXO. *It is recommended that only experienced users change the information in this file.*



Figure 6-15. Example LeachXS™/ORCHESTRA Model Files (for 1-Layer Sulfate Attack)

6.6.2 Simulating Cement Carbonation in LeachXS™/ORCHESTRA

To run a LeachXSTM/ORCHESTRA (LXO) simulation of concrete carbonation, the user must first select LXO - Carbonation from the Combo Box on the Simulation Control Dashboard. This Dashboard can be opened by clicking on a Simulation Controls button from anywhere in the model (for example, see Figure 6-14) or by clicking on the Go button on the GoldSim Run Controller (Figure 6-3) and then selecting "Main_DashBoard" from the resulting list. When a scenario has been selected in the Combo Box, only its controls are active and others are grayed out and inactive.

When the "LXO -- Carbonation" option is selected from the Combo Box on the Simulation Control Dashboard (Figure 6-4), control buttons "3a. Define Nodes" and "3b. Carbonation" activate in the LeachXSTM/ORCHESTRA (LXO) block as shown in Figure 6-16. As with the LXO Sulfate Attack model, the top control button, "3a. Define Nodes", in the LXO block is active; however, this Dashboard is currently provided for information purposes because only a one-layer, one-dimensional model is supported. Furthermore, the number of nodes (of constant dimensions) for the carbonation model is fixed at 200 nodes based on previous work.

🗾 GoldSim Playe	er - CBPsoftwareToolbox_tutoria	I (CBPsoftwareToolbox_V2.0.gsp)						
	Controls for Cementitious Barriers Simulation							
STADIUM	® simulation for a pre-de	re Toolbox, you can run either a LeachXS™/ORCHESTRA (LXO) or fined scenario. Current models focus on sulfate ingress or chloride ack, carbonation or dual regime (LXO) on a cementitious material.						
	XO Carbonation	Select STADIUM® or LeachXS™/ORCHESTRA (LXO) to run the simulation. Simulation settings are set as described below.						
M D	1a. Define Mesh	Create the finite element mesh for a STADIUM® sulfate ingress or chloride attack scenario						
STADIUM	1b. Run Controls	Set up and run the STADIUM® sulfate ingress or chloride attack simulation						
	2a. Cells 2b. Refresh	Set up the LeachXS™/ORCHESTRA (LXO) scenario including cells and refresh scheme to be used.						
RA R	2c. Sulfate Attack	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of sulfate attack on a cementitious material						
LeachXS/ORCHESTRA	OR 3a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)						
chXS/0	3b. Carbonation	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of carbonation and leaching on a cementitious material						
Lea	OR 4a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)						
	4b. Percolation with Radial Diffusion	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of percolation-diffusion model on a cementitious material						

Figure 6-16. Runs Control Dashboard when LeachXS™/ORCHESTRA Carbonation Selected

The active control button labeled "**3b. Carbonation**" in the LXO block, opens the **LXO Carbonation Control** Dashboard illustrated in Figure 6-17. This LXO Control Dashboard is similar in appearance to the **STADIUM Control** Dashboard (Figure 6-6). Using the group of inputs labeled "**Scenario and General Options**" on the left hand side of the dashboard, the user selects the concrete representing the vault layer from the four options provided in the Combo Box display.



Figure 6-17. LeachXS™/ORCHESTRA Run Controls Dashboard for the Carbonation Scenario

Currently, only a one-layer, one-dimensional system can be modeled. The layer thickness in meters can be entered as well as the coefficient of variation (CoV) applied to the initial compositions for use in probabilistic calculations. *For probabilistic calculations, it is assumed that the nominal compositions provided in the materials property spreadsheets are mean values of normal distributions with the standard deviations specified by the concentration CoV entries.*

The check box entitled "**Treat data uncertainty for concrete compositions**" toggles on/off the treatment of data uncertainty (i.e., data sparseness) for the compositions related to the concrete compositions in the manner described by Sarkar (2010).

Four text control buttons are provided at the bottom of the LXO Node that allow the user direct access to text files that help control the LXO simulation. These controls were described in Section 6.6.1 for the LXO Sulfate Attack model. *It is recommended that only expert users change the information in these files*.

The block labeled "**Settings for the Carbonation/Leaching Model**" contains a set of controls that allows the user to enter parameters related to carbonation of the concrete layer. For the concrete, the porosity and tortuosity are material properties taken from the spreadsheet corresponding to the concrete selected that are displayed on the Dashboard but cannot be changed. The partial pressures of CO₂ and O₂ (which may change as

a function of soil depth for buried structures) can be entered by the user. Values representing the variances in these parameters can also be entered by the user to describe the distributions used for probabilistic analysis. The user can also enter the concrete temperature, concrete saturation, and an infiltration flow that represents the flow of water at the surface of the concrete. The soil saturation value is currently assumed to be 0.5 to allow CO_2 transport via the soil-gas phase. The concrete temperature is used to calculate the diffusivities of CO_2 and O_2 in the concrete. The calculated diffusivities are displayed on the Dashboard but cannot be changed by the user.

A new feature is being tested with Version 2.0 of the CBP Toolbox. Buttons entitled "**Model Changes**" and "**Refresh Scheme**" are located below the materials input part of the Dashboard (Figure 6-17). Selecting the button entitled "**Model Changes**" provides a text file with current information on any changes made to the model obtained from LeachXS that are made to help the model run (or run better) with the GoldSim interface and any changes foreseen for future models. Selecting the button entitled "**Refresh Scheme**" explains how the refresh scheme is determined from model inputs. This addition allows the developers a way to easily add the information instead of using GoldSim. A potential change to future versions may be to use a text display program that does not allow the user to change the contents of the file. It is recommended that only experienced users change the information in these files.

Below these controls is a check box where the user selects whether or not to save the output from the LXO calculations. When the **Save** option is checked, the integration software will create files in the **Runs** folder (Figure 5-8) saving output from each realization during a stochastic simulation.

6.6.3 Simulating the Behavior of Cracked Grout with the Percolation with Radial Diffusion Model in LeachXS™/ORCHESTRA

A LeachXSTM/ORCHESTRA (LXO) model incorporating percolation flow through cracks with orthogonal diffusion to and from crack interfaces has been developed to evaluate impacts of infiltration, cracking, oxidation, and carbonation on constituent leaching. To run a LeachXSTM/ORCHESTRA (LXO) simulation using the percolation with radial diffusion model, the user must first select "LXO -- Percolation with Radial Diffusion" option from the Combo Box on the Simulation Control Dashboard (Figure 6-4). This Dashboard can be opened by clicking on a Simulation Controls button from anywhere in the model (for example, see Figure 6-14) or by clicking on the Go button on the GoldSim Run Controller (Figure 6-3) and then selecting "Main_DashBoard" from the resulting list. When a scenario has been selected in the Combo Box, only its controls are active and others are grayed out and inactive.

When the "LXO -- Percolation with Radial Diffusion" option is selected from the Combo Box on the Simulation Control Dashboard (Figure 6-4), control buttons "4a. Define Nodes" and "4b. Percolation with Radial Diffusion" activate in the LeachXSTM/ORCHESTRA (LXO) block as shown in Figure 6-16. As with the LXO Sulfate Attack and Carbonation models, the top control button, "4a. Define Nodes", in the LXO block is active; however, this Dashboard is currently only provided for information purposes because only a one-layer, one-dimensional model is supported. Furthermore, the number of nodes (of constant dimensions) for the LXO model is fixed at 50 mobile zone and 450 immobile zone nodes based on previous work.

🗾 GoldSim Pla	yer - CBPsoftwareToolbox_tutorial	(CBPsoftwareToolbox_V2.0.gsp)					
	Controls for Cementitious Barriers Simulation						
STADIUN	A® simulation for a pre-def	e Toolbox, you can run either a LeachXS™/ORCHESTRA (LXO) or ined scenario. Current models focus on sulfate ingress or chloride ck, carbonation or dual regime (LXO) on a cementitious material.					
[LXO Percolation with Radial Diffusior	Select STADIUM® or LeachXS™/ORCHESTRA (LXO) to run the simulation. Simulation settings are set as described below.					
W	1a. Define Mesh	Create the finite element mesh for a STADIUM® sulfate ingress or chloride attack scenario					
STADIUM	1b. Run Controls	Set up and run the STADIUM® sulfate ingress or chloride attack simulation					
	2a. Cells 2b. Refresh	Set up the LeachXS™/ORCHESTRA (LXO) scenario including cells and refresh scheme to be used.					
\$	2c. Sulfate Attack	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of sulfate attack on a cementitious material					
STR	OR						
RCHE	3a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)					
LeachXS/ORCHESTRA	3b. Carbonation	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of carbonation and leaching on a cementitious material					
ea	OR						
_	4a. Define Cells	Set up the LeachXS™/ORCHESTRA (LXO) scenario (Parts are disabled because numbers of cells are fixed)					
	4b. Percolation with Radial Diffusion	Set up and run the LeachXS™/ORCHESTRA (LXO) simulation of percolation-diffusion model on a cementitious material					
		······					

Figure 6-18. Runs Control Dashboard when LeachXS™/ORCHESTRA Percolation with Radial Diffusion Selected

The active control button labeled "**4b**. **Percolation with Radial Diffusion**" in the LXO block, opens the **LXO Percolation with Radial Diffusion Control** Dashboard illustrated in Figure 6-19. This LXO Control Dashboard is similar in appearance to the model control Dashboards previously shown (e.g., Figure 6-6). Using the group of inputs labeled "**Scenario and General Options**" on the left hand side of the dashboard, the user selects the concrete representing the vault layer from the four options provided in the Combo Box display.

GoldSim Player - CBPsoftwareToolbox_tutorial (CBPsoftwareToolbox_V2.0.gsp)					
LXO Controls for Percolation with Radial Diffusion					
Scenario and General Options	Settings for the Percolation with Radial Diffusion Model Parameter CoV				
If light bulb is on, then LeachXS/ORCHESTRA is the currently selected model x=L Mobile Total Height Conc. Cells Cells Colv	Infiltration rate (in/yr) 3.14961 0.05				
	Mobile zone volume fraction 0.15				
↓ ↓ ↓ ↓	Mobile zone porosity 0.5 valid range 0.1 to 0.498				
Vault Concrete Two (VCT) Std Vault Concrete (SVC) Backfill Grout Material (BGM)	Equivalent sphere diameter (m) 0.1 m				
Model Changes	Immobile zone porosity 0.1 0.05				
View LeachXS/ORCHESTRA Results	Immobile zone tortuosity 20 0.15				
View Inputs View 2D Results View 3D Results	Total (column) porosity 0.16				
	Check to Save LeachXS/ORCHESTRA Output				
Define Nodes View Geometry Exit Gold Sim	Simulation Controls				
These text files help Instructions File bincopy.bat	Browse Model Run Simulation (F5)				
control the simulation. leachxs_parameters noscreenPRD bat	Simulation Settings (F2) Simulation Controls				

Figure 6-19. LeachXS[™]/ORCHESTRA Run Controls Dashboard for the Percolation with Radial Diffusion Scenario

Currently, only a one-layer, one-dimensional system can be modeled. The layer thickness in meters can be entered as well as the coefficient of variation (CoV) applied to the initial compositions for use in probabilistic calculations. *For probabilistic calculations, it is assumed that the nominal compositions provided in the materials property spreadsheets are mean values of normal distributions with the standard deviations specified by the concentration CoV entries.*

The check box entitled "**Treat data uncertainty for concrete compositions**" (partially obscured by the drop down list) toggles on/off the treatment of data uncertainty (i.e., data sparseness) for the compositions related to the concrete compositions as described by Sarkar (2010).

Four text control buttons are provided at the bottom of the LXO Node that allow the user direct access to text files that help control the LXO simulation. These controls were described in Section 6.6.1 for the LXO Percolation with Radial Diffusion model. *It is recommended that only expert users change the information in these files*.

The LXO block labeled "**Settings for the Percolation with Radial Diffusion Model**" contains a set of controls that allow the user to enter parameters related to concrete cracking. The infiltration rate and CoV are entered. For the concrete (or grout), the immobile zone porosity and tortuosity are taken from a spreadsheet

corresponding to the material selected; the CoVs for these parameters can be adjusted. The mobile zone volume fraction and porosity can all be changed by the user where a valid range of the mobile zone porosity is provided. The inputs are used to calculate a total (column) porosity which is displayed on the Dashboard but cannot be changed by the user.

A new feature is being tested with Version 2.0 of the CBP Toolbox. A button entitled "**Model Changes**" can be located below the materials input part of the Dashboard (Figure 6-19). Selecting this button provides a text file with current information on any changes made to the model obtained from LeachXS that are made to help the model run (or run better) with the GoldSim interface and any changes foreseen for future models. This mode allows the developers a way to easily add the information instead of using GoldSim. A potential change to future versions may be to use a text display program that does not allow the user to change the contents of the file. It is recommended that only experienced users change the information in this file.

Below these controls resides a check box where the user selects whether or not to save the output from the LXO calculations. When the **Save** option is checked, the integration software will create files in the **Runs** folder (Figure 5-8) saving output from each realization during a stochastic simulation.

6.6.4 Viewing LeachXS[™]/ORCHESTRA Inputs and Results

The Run Control Dashboards for Sulfate Attack (Figure 6-14), Carbonation (Figure 6-16) and Percolation with Radial Diffusion (Figure 6-19) all contain a View LeachXS[™]/ORCHESTRA Results block that contains three control buttons that allow the user to view inputs to and results from LXO simulations. Selecting the View Inputs button opens the LXO_Summary.xls, LXO_Summary_CO3_by_rows.xls or LXO_Summary_PRD.xls spreadsheet for the Sulfate Attack, Carbonation, or Percolation with Radial Diffusion model, respectively. These spreadsheets summarize the LXO input used for each realization in separate worksheets (for Sulfate Attack and Percolation with Radial Diffusion) or in separate rows (for Carbonation). The Sulfate Attack summary is similar to that for STADIUM® (Figure 6-8); however, the Carbonation Summary displays the information differently (realization by row instead of by worksheet) as illustrated in Figure 6-20. These workbooks are useful for later analysis and may be particularly valuable for stochastic runs where the input values are randomly assigned. Blank worksheets must already exist for each realization in the LXO_Summary.xls and LXO_Summary_PRD.xls workbooks (for Sulfate Attack and Percolation with Radial Diffusion) with Radial Diffusion in the LXO_Summary.xls and LXO_Summary_PRD.xls workbooks (for Sulfate Attack and Percolation with Radial Diffusion worksheets can be added to the summary workbook as described in Microsoft Excel Help.

	₩ 19 - CI	- -	I	.XO_Summary_(CO3_by_row.x	ls [Compatibilit	y Mode] - Micr	osoft Excel		×	J
Fi	le Home	In	sert	Page Layout	Formulas	Data <mark>V</mark> iew	/ JMP Re	view Develop	oer 🛆 🕜 🗆	er 23	2
Pas	B 💦 🖓] •	<u>U</u> ▼ ② ▼				, All a	🗙 Delete 👻 🧕	Sort & Find Filter * Selec Editing		
	J22		-	f_x						~	·
	А	В	С	D	E	F	G	Н	I	A	
1				Monolith	Properties						
2	Realization	рН	pe	Porosity	Density, g/L	Tortuosity	AI+3	Ca+2	H2CO3	Fe+3 🔻	-
3	0	11.5	7.5	0.1	2.4	20.73644135	0.226363284	1.077730925	0.003772667	0.03 📥	-
4	1	11.5	7.5	0.1	2.4	17.72730927	0.226363284	1.070128279	0.003837733	0.03	
5	2	11.5	7.5	0.095162892	2.4	20.73644135	0.23731272	1.103478332	0.003839804	0.03	4
6	3	11.5	7.5	0.104837108	2.4	23.74557344	0.215413848	1.130128215	0.003834065	0.03	
7	4	11.5	7.5	0.09622251	2.4	21.50200445	0.215661	1.090561576	0.003823147	0.0	
8	5	11.5	7.5	0.100807545	2.4	22.19546499	0.228293245	1.137933871	0.003890027	0.03	
9	6	11.5	7.5	0.094644716	2.4	14.23523103	0.230173939	1.126740234	0.003968153	0.03	
10	7	11.5	7.5	0.10217432	2.4	29.31342596	0.21474451	0.998139528	0.003543106	0.03	
11	8	11.5	7.5	0.103080361	2.4	22.92678283	0.211552509	1.058227052	0.003856735	0.0	
12	9	11.5	7.5	0.113972869	2.4	20.93914529	0.225140217	1.098046954	0.003500963	0.03	
13	10	11.5	7.5	0.092312994	2.4	18.63440517	0.24193627	1.035489791	0.003465191	0.03	,
14 4		Carbo	onati	on_inputs 🦯 🤅	Sheet2 🖉 Sh	eet3 🦯 🔁 🦯					
Rea	dy 🛅		_					Ⅲ 100% —	\Box	-÷ "	

Figure 6-20. A Portion of the LXO_Summary_CO3_by_row.xls Workbook

Selecting the **View 2D Results** button on any LXO Run Control Dashboard opens the Dashboard shown in Figure 6-21 that allows the user to view graphs of LXO results for selected minerals, properties, and chemicals. *Note that the controls shown in Figure 6-21 vary based on the selected model; for example,* CO2[g] and O2[g] results are only available for display when running the LXO carbonation model.

Selecting the **Show Cem07 Minerals** or **Show Solid Solutions** button on this Dashboard opens the Dashboard shown in Figure 6-22 or Figure 6-23, respectively, where additional plots of minerals concentrations can be displayed. Similarly, selecting the **View 3D Results** button on any LXO Run Control Dashboard opens a Dashboard for the same species as shown above. The plotting capabilities built into the CBP Toolbox provide two-dimensional (x-y) plots showing the value of the selected variable along the width of the one-dimensional cement region at the end of the simulation or three-dimensional plots shown the value of the selected parameter along the width of the cement region at each saved time interval. These graphs are generated using an external FORTRAN application that uses the gnuplot software (Smith III et al. 2013). Using the external plotting has the advantage that results from an existing output file can be plotted without running a new simulation. Dashboard controls (Figure 6-21, Figure 6-22, and Figure 6-23) can be used to generate quick plots of the results; other graphs can be generated outside of the interface.

GoldSim Player - CBPsoftwareToolbox_tutorial (CBPsoftwareToolbox_V2.0.g	sp)
View 2D LeachXS/OR	CHESTRA Results
x-y plot of results for the last calculate	d time step will be displayed
Minerals	Properties and Chemicals
Brucite Gypsum	pH tortuosity
Calcte Pottlandte	damage parameter
	Aluminum H4SiO4
	Calcium Magnesium
	Iron Sodium
Show Cem07 Minerals Show Solid Solutions	H2CO3 Sulfate
LeachXS./ORCI	

Figure 6-21. Dashboard for initial selection of a plot of LeachXS™/ORCHESTRA results

View 2D LeachXS/ORCHESTRA CEM07 Mineral Results x-y plot of results for the last calculated time step will be displayed				
	Cem07 M	linerals		
Al-ettringite	C4AH13	Fe-stratlingite	Tricarboaluminate	
AI[OH]3[am]	C4FH13	Fe[OH]3[mic]	hemicarboaluminate	
C2AH8	CAH10	M4ACH9	monocarboaluminate	
C2FH8	Fe-ettringite	M4AH10	monosulfoaluminate	
C3AH6	Fe-hemicarbonate	M4FH10	stratlingite	
C3AS0.8H4.4	Fe-monocarbonate	SiO2[min]		
C3FH6	Fe-monosulfate	Thaumasite		

Figure 6-22. Dashboard for selecting a plot of LeachXS[™]/ORCHESTRA Cem07 mineral results



Figure 6-23. Dashboard for selecting a plot of LeachXS™/ORCHESTRA Solid Solution results

6.7 Defining Simulation Settings

There is a control button entitled **Simulation Settings (F2)** located on multiple Dashboard elements in the GoldSim interface (e.g., Figure 6-6, Figure 6-7, Figure 6-14, Figure 6-17, and Figure 6-19). Selecting this button opens the **Simulation Settings...** interface shown in Figure 6-24 allows the user to control temporal and probabilistic settings for the model. *For the GoldSim Player, the Windows function key* **F2** *is disabled*.

GoldSim Player - CBPsoftwareToolbox (CBPsoftwareToolbox Simulation	Settings
STADIUM® R	Ionte Carlo Globals Information Specify model start time and duration, and define global time steps for model calculations and result plotting.
Scenario Options	īme Settings me Display Units: d
If light bulb is on, then STADIUM is the current	Duration: 900 d
Three Layer Model Select the number of layers in Will Will	Start-time: 8/13/2009 T 12:00:00 AM T End-time: 1/30/2012 T 12:00:00 AM T
x=L + (r Layer 1: Salt Waste Type 1 ▼ 0	hase Settings Time Range [d] #Steps Length [d] Plot Every FV 0 - 900 1 900 1 🔀
	Add Remove Advanced OK Cancel Help
	Browse Model Run Simulation (F5) Simulation Settings (F2) Simulation Controls
These text files help control the simulation. Input File Instructions File	Batch File Exit GoldSim

Figure 6-24. GoldSim Simulation Settings window for time control

The first tab (**Time**) on this window is used to control the total simulation time and the time steps used in the model. The simulation duration is passed to STADIUM® as the simulation time by the DLL; however, the STADIUM® time step control is specified separately as discussed in Section 6.4.2. A single GoldSim time step should be specified so that the DLL will only run the codes linked to GoldSim one time (to completion). The final results from the partner code are then transferred to GoldSim by the DLL.

The second tab on the **Simulation Settings...** window (**Monte Carlo**) is used to specify whether a deterministic or Monte Carlo simulation is to be made. For Monte Carlo simulations, this window is also used to set the number of realizations made, which results are saved in memory, and stochastic sampling parameters. An example of the Monte Carlo simulation settings panel is shown in Figure 6-25.

GoldSim Player - CBPsoftwareToolbox (CBPsoftwareToolbo	Simulation Settings
STADIUM® I	Time Monte Carlo Globals Information Information <thinformation< th=""> <thinformation< th=""> <thinforma< th=""></thinforma<></thinformation<></thinformation<>
Scenario Options If light bulb is on, then STADIUM is the curre Three Layer Model	Probabilistic Simulation # Realizations: 3 # Histories to save: 3 * Run the following Realization only: Realization: 51 * Use Latin Hypercube Sampling Use mid-points of strata Repeat Sampling Sequences Random Seed: 1
x=L ↓ Layer 1: Salt Waste Type 1 ▼ Layer 2: Vault 1/4 (1) ▼	 Deterministic Simulation Solve Simulation deterministically using: Element Deterministic Values Element Mean Values Specified Quantile: 0.5
Layer 3: Soil Type 1 ▼	OK Cancel Help
Generate Mesh View Geometry These text files help control the simulation. Input File Instructions File	RESO Options Browse Model Run Simulation (F5) Simulation Settings (F2) Simulation Controls

Figure 6-25. GoldSim simulation settings window for Monte Carlo control

6.8 Help

Help is provided for selected general topics concerning the GoldSim interface. The Help facilities are accessed from the Top-Level or Root container (Figure 6-1); a **Quick Start Guide** container has also been provided (explained below) that is accessible from this container. The Top-Level container is generally accessed in the GoldSim Player version by selecting **Go** from the **GoldSim Run Controller** (Figure 6-3) and then "**Go to Model Root...**" from the resulting list. (The **Browse Model** control button on the Run Controls Dashboards will also take the user to the Top Level or Root Container as described in Section 6.5.)

The Help container is on the upper left-hand side of the Top-Level or Root container (Figure 6-1). The Help container is opened by selecting the \boxplus control on the upper left-hand corner of the **Help** icon. The contents of the **Help** container are displayed in Figure 6-26. Each of the subcontainers shown contains material that provides a limited amount of information on the following subjects:

- **CBP_Description** provides a brief description of the CBP project and goals related to the Toolbox.
- Terminology provides a listing of relevant terms (ASTM 2008).
- **DOE_Applications** provides illustrations of a number of applications relevant to DOE.

- **DLL_Description** provides a brief description of the Generic Dynamic-link Library developed by the CBP.
- **Partner_Codes** provides brief descriptions of the LeachXSTM/ORCHESTRA and STADIUM® partner codes.
- **Nuclear_Facility_Applications** provides illustrations of a number of applications relevant to nuclear facilities.



Figure 6-26. Contents of the GoldSim Interface Help container

7 TUTORIALS

The design and general operation of the CBP GoldSim Dashboard (GTG 2010a, GTG 2010d) interface to LeachXSTM/ORCHESTRA and STADIUM® are presented in the following CBP technical reports (available at http://cementbarriers.org/reports/):

- *CBP Software Summaries for LeachXS™/ORCHESTRA, STADIUM®, THAMES, and GoldSim*, CBP-TR-2009-003 (Brown & Flach 2009a)
- *CBP Toolbox Version 1.1: Code Integration Enhancements*, CBP-TR-2013-03, Rev. 1 (Smith III et al. 2013).
- *CBP Phase I Code Integration*, CBP-TR-2011-009-1 (Smith III et al. 2010b)
- CBP Code Integration GoldSim DLL Interface, CBP-TR-2010-009-2 (Smith III et al. 2010a)

An example model simulation was provided by Smith, et al. (2010a). Complementary tutorials on specific operations are provide here for the LeachXS[™]/ORCHESTRA and STADIUM® partner codes. The exercises were developed in preparation for user workshops conducted at the National Institute of Standards and Technology (Washington, DC), the Savannah River Site (Aiken, SC), and the Hanford Site (Richland, WA) between April and June 2012. Future workshops are planned for Version 2.0 of the CBP Toolbox in 2014 and additional tutorials will be posted to the Cementitious Barriers partnership website (<u>http://cementbarriers.org/toolbox-v2/</u>).

As described in the CBP Software Toolbox Installation Guide (Brown et al. 2013), the initial installation of the Toolbox includes the **Template** folder (Figure 5-3) that is used as a template for creating new simulations, such as those in the present tutorial exercises. The **Template** folder can be copied as many times as desired (or based on disk space) to create additional workspaces. The tutorial exercises which follow assume that a copy of the **Template** folder was created and renamed **Tutorials** (Figure 7-1), which will initially have the contents shown in Figure 5-3.



Figure 7-1. Tutorials folder created by copying the Template folder

7.1 STADIUM® Tutorials

Two STADIUM® tutorials are provided in this user guide: one deterministic based on default settings (for the sulfate ingress model) and one probabilistic to demonstrate how to modify settings before running a simulation.

7.1.1 STADIUM® Tutorial #1 – Deterministic simulation with default settings

The CBP GoldSim Dashboard interface to STADIUM® comes pre-configured to make a single deterministic simulation of external sulfate ingress / attack for a three-layer, one-dimensional, saltwaste-concrete-soil system. This tutorial is focused on using the Dashboard controls and **GoldSim Run Controller** to open and launch a typical STADIUM® simulation and ensure that STADIUM® is operable on the host computer.

The first step is to launch the GoldSim Player file named "CBPsoftwareToolbox_V2.0.gsp" (Figure 5-3) that opens the Top-Level or Root container shown in Figure 6-1.

Double clicking on the **START** button shown in Figure 6-1 opens the Simulation Control Dashboard shown in Figure 6-4, where the user can define the scenario and access simulation controls for the selected partner codes. In general, the color blue corresponds to STADIUM® information.

Select the **STADIUM – Sulfate Ingress** from the drop down menu as shown in Figure 6-4. Next select the STADIUM® "**1b. Run Controls**" button that takes the user directly to the pre-configured scenario, bypassing the "**Define Mesh**" control for this tutorial. The CBP STADIUM® Runs Control Dashboard (Figure 6-6) and **GoldSim Run Controller** (Figure 6-3) will appear.

The pre-configured scenario is run by either clicking on the "Run Simulation (F5)" button on the CBP Runs Control Dashboard or clicking "Run" on the GoldSim Run Controller. *For the GoldSim Player version, the function key* F5 *is disabled and cannot be used to start the simulation.* When running, a series of command-line windows will appear, with the top-level window running STADIUM®, as shown in Figure 7-2.

The pre-configured scenario is set to run for only a short simulation period, 1100 days (~3 years), and should complete in a few minutes time depending on computer capabilities. GoldSim signals completion of the run as illustrated in Figure 7-3; click "OK" to proceed.

Simulation results can be viewed by pressing the "View 2D Results" or "View 3D Results" buttons (as described in Section 6.4.3). Example output is shown in Figure 7-4. In the two-dimensional view, results are plotted as a function of the spatial coordinate for the last time step saved. In the three-dimensional view, all saved results are plotted as a function of time and spatial position. The complete set of STADIUM® input and output files for the simulation can be found in the Runs folder (Figure 5-8). Deterministic simulation files are placed in a folder named "realization_0" (Figure 7-5).

	GoldSim Player - CBPsoftwareToolbox_V2.0.gsp	
C:\Windows\system32\cmd.exe PY DB FILES	STADIUM [®] Run Control	ls Dashboard
1 file(s) copied. 1 file(s) copied. 1 file(s) copied. 1 file(s) copied. 1RT JOB = "stad09d-cbp-task7-31ayers.inp"		
🔝 stadium - stad09d-cbp-task7-3layers.inp	Options	General Run Settings
Time : 432.000 days / 3.0 years	M is the currently selected model	Initial Time Step, sec 86400
Time : 433.000 days / 3.0 years		Max Time Step, sec 4.32e+006
Time : 434.000 days / 3.0 years	nber of layers in the model	Step Adapt Factor 1.5
Time : 435.000 days / 3.0 years	Width Conc.	
Time : 436.000 days / 3.0 years	(m) CoV	Step Adapt Criterion 0.005
Time : 437.000 days ∕ 3.0 years Time : 438.000 days ∕ 3.0 years	▼ 0.25 0.05	Total number of nodes 101
Time : 439.000 days / 3.0 years		Check to Save STADIUM® Output
Time : 440.000 days / 3.0 years	▼ 0.5 0.05	
Time : 441.000 days / 3.0 years		View STADIUM® Results
Time : 442.000 days ∕ 3.0 years		View Inputs
Time : 443.000 days / 3.0 years	▼ 0.25 0.05	
	x=0 +	View 2D Results View 3D Results
	Generate Mesh View Geometry RESO Options	Simulation Controls
		Browse Model Run Simulation (F5)
	These text files help control the simulation. Input File Instructions File Batch File	Simulation Settings (F2) Simulation Controls
		Sinulatori Settings (r2)
		Exit GoldSim
	GoldSim Run Control	
	COLDSTAL REALRATION: 1/	
	1100 a	

Figure 7-2. STADIUM[®] transient simulation in process

GoldSim Player - CBPsoftwareToolbox_V2.0gsp STADIUM [®] Run Controls Do	ıshboard
Scenario Options	General Run Settings
If light bulb is on, then STADIUM is the currently selected model	Initial Time Step, sec 86400
Three Layer Model	Max Time Step, sec 4.32e+006
Width Conc.	Step Adapt Factor 1.5
x=L	Step Adapt Criterion 0.005
Layer 1: Salt Waste Type 1	Total number of nodes 101
	Check to Save STADIUM® Output
Layer 2: Vout 1/4 (1) V OK	View STADIUM® Results View Inputs
	View 2D Results View 3D Results
Generate Mesh View Geometry RESO Options	Simulation Controls
These text files help	Browse Model Run Simulation (F5)
control the simulation. Input File Instructions File Batch File	Simulation Settings (F2) Simulation Controls
	Ext GoldSm 03 12 SSUTS SUT

Figure 7-3. STADIUM[®] transient simulation at completion



Figure 7-4. Example STADIUM® results as a function of space and time: (a) ettringite, (b) sodium



Figure 7-5. Runs folder containing deterministic simulation results in the "realization_0" folder
7.1.2 STADIUM[®] Tutorial #2 – Monte Carlo simulation with modified settings

This tutorial modifies the pre-configured STADIUM® sulfate ingress scenario using the following steps:

- 1. Omit the soil layer and switch to a two-layer saltwaste-concrete system
- 2. Increase the salt waste thickness to 0.5 meters
- 3. Decrease the total number of computational elements (grid cells) from 100 to 50, 25 in each material, for a total of 51 nodes (i.e., grid vertices).
- 4. Run three probabilistic (Monte Carlo) simulations

While not comprehensive, this exercise illustrates how to make some of the more likely changes needed to customize the pre-configured scenario. Because the CBP GoldSim interface couples existing stand-alone codes, some changes can be made directly through Dashboard controls while others are performed through manual edits to input files.

The first step above is an example of changing the simulation using the Dashboards. The scenario is changed from three-layers to two-layers using the pull-down menu in the STADIUM® Run Controls dashboard (Figure 6-6); this change also requires changing the input file to the mesh generation program.

The mesh specifications are accessed from either the Run Controls Dashboard (Figure 6-6) by selecting the "**Generate Mesh**" button or from the Simulation Controls Dashboard (Figure 6-4) by clicking on the "**1a**. **Define Mesh**" button. Either button takes the user to the Mesh Generation Dashboard (Figure 6-5). A user manual for the Mesh2d finite element mesh generation program is also available (Flach & Smith III 2012); this document is provided with the CBP Software Toolbox in the ...\Information\Mesh2d folder or can be found on the CBP website (<u>http://cementbarriers.org/reports/</u>).

The "**Open xMesh**" button opens the x-coordinate grid specification input file, named "xMesh.dat". Figure 7-6 shows the edits needed for this tutorial, including commenting out the last data line representing the soil layer. The other edits correspond to Steps 2 and 3 (above). The new computational mesh is created by selecting the "**Make Mesh**" button. Selecting the "**Run batch file**" and then "**View batch plot**" buttons will display an image of the grid (Figure 7-7).



Figure 7-6. Edits made to the "xMesh.dat" file for STADIUM® Tutorial #2



Figure 7-7. New computational mesh for STADIUM® Tutorial #2

The next step is to open the STADIUM® Run Control Dashboard (Figure 6-4) to make changes; this Dashboard is opened by either selecting the "**STADIUM Controls**" button on the Generate Mesh Dashboard or by selecting Go from the GoldSim Run Controller (Figure 6-3) and then "**STADIUM_DashBoard**" from the resulting list. Figure 7-8 highlights the edits to be made on the Run Controls Dashboard.

STADIUM® Run Controls Dashboard General Run Settings If light bulb is on, then STADIUM is the currently selected model Width Conc. Width Conc. Width Conc. (m) CoV Layer 1: Salt Waste Type 1 Layer 2: Vault 2 (1) View STADIUM® Cutput View Inputs
If light bulb is on, then STADIUM is the currently selected model Image: Two Layer Model Select the number of layers in the model Vidth Conc. (m) CoV Layer 1: Salt Waste Type 1 0.5 Layer 2: Vault 2 (1) 0.5 View STADIUM® Results
Image: Two Layer Model Image: Select the number of layers in the model X = L + Image: Width Conc. (m) CoV Layer 1: Salt Waste Type 1 Image: Layer 2: Vault 2 (1) Ima
Two Layer Model Select the number of layers in the model Vidth Conc. (m) CoV Layer 1: Salt Waste Type 1 Salt Waste Type 1 0.5 0.5 0.05 Check to Save STADIUM® Output View STADIUM® Results
X=L Width Conc. Layer 1: Salt Waste Type 1 0.5 Layer 2: Vault 2 (1) Vault 2 (1) 0.5 User 2: Vault 2 (1)
Layer 1: Salt Waste Type 1 Layer 2: Vault 2 (1) View STADIUM® Results View STADIUM® Results
Check to Save STADIUM® Output Layer 2: Vault 2 (1) O.5 0.05 View STADIUM® Results
Layer 2: Vault 2 (1) Control
View STADIUM® Results
++
Layer 3: Soil Type 1 0.1 0.05
x=0 + View 2D Results View 3D Results
Generate Mesh View Geometry RESO Options Simulation Controls
Browse Model Run Simulation (F5)
These text files help control the simulation. Input File Instructions File Batch File Simulation Settings (F2) Simulation Controls
Ext GoldSim

Figure 7-8. Changes to STADIUM[®] Run Controls Dashboard for Tutorial #2

STADIUM® is a stand-alone program run from the GoldSim interface using a command-line invocation. The Dashboards and a supporting library function in an external DLL modify the STADIUM® input files, run the code, and retrieve data from output files following specifications in a "DLL instructions" file. The file is accessed from the "Instructions File" button on the Run Controls dashboard. The format of the DLL instructions file is described in *CBP Code Integration GoldSim DLL Interface* (Smith III et al. 2010a); this document is provided with the CBP Software Toolbox in the ...\Information\CBP_DLL folder or on the CBP website (http://cementbarriers.org/reports/). Because the grid size was reduced from 101 nodes to 51 nodes (as show in Figure 7-8), the DLL library function must be told to only retrieve 51 values from the output STADIUM® output file. The corresponding edits are shown in Figure 7-9.

!									
GET	stad	9d-cbp-tas	k7-2	layers.	out.x	ls	space ign	ore	
	1	value 2.0	1	-0.1	col	4		51	11
	3312	value 2.0	1	-0.1	col	18		51	9

Figure 7-9. Changes made to the DLL instructions file for STADIUM® Tutorial #2

The final changes are to switch the GoldSim simulation mode from Deterministic to Probabilistic and to specify the number of simulations. Clicking on the "**Simulation Settings (F2)**" button on the Run Controls menu brings up the GoldSim dialog window shown in Figure 7-10, which highlights the required changes.

🎽 GoldSim Player - CBPsoftw		×
If light bulb i Two Layer Model	STADIUM® Run Controls Dashboo	eral Run Settings ep, sec 86400 p, sec 4.32e+006 ictor 1.5 iterion 0.005 of nodes 51
tayer 2: ∫ Layer 2: ∫ Layer 3: ∫ x=0 +	Deterministic Simulation Solve Simulation deterministically using: Element Deterministic Values Element Mean Values Specified Quantile: 0.5	o Save STADIUM® Output STADIUM® Results View Inputs Its View 3D Results
Generate Mesh These text files help control the simulation.	Input File Instructions File Batch File	mulation Controls se Model Run Simulation (F5) Settings (F2) Simulation Controls Exit GoldSim

Figure 7-10. Changes to GoldSim Simulation Settings

As with Tutorial #1, STADIUM® simulations are launched either by selecting the "**Run Simulation (F5)**" button on the CBP Runs Dashboard or by selecting "**Run**" on the **GoldSim Run Controller**. *For the GoldSim Player version, the function key* **F5** *is disabled and will not start the simulation*. When running, a series of command-line windows will appear, with the top-level window running STADIUM®, as shown in Figure 7-2.

As before, the simulation time is short, 1100 days, so that the three simulations will finish within a reasonable time frame. When all three STADIUM® simulations are complete, a GoldSim dialog window appears as shown in Figure 7-3. If the "**Check to Save STADIUM® Output**" box was checked on the Runs Control Dashboard (Figure 6-6) (current default), then the input and output file from each simulations is saved to the **...\Tutorials\Runs** subfolders "**realization_1**" through "**realization_3**" corresponding to the three realizations. If the "**Check to Save STADIUM® Output**" box is unchecked, the all input and output files are successively placed in the "**realization_0**" folder; only the input and output file from the last simulation are preserved.

7.2 LeachXS[™]/ORCHESTRA (LXO) Tutorials

A set of LeachXSTM/ORCHESTRA tutorials are also provided in this guide: one based on deterministic sulfate attack using default settings, one probabilistic sulfate attack simulation to demonstrate how to modify settings before running a simulation, and a deterministic cement carbonation simulation.

7.2.1 LXO Tutorial #1 – Deterministic Sulfate Attack simulation with default settings

The CBP GoldSim Dashboard interface comes pre-configured to make a single deterministic STADIUM® simulation of external sulfate ingress/attack on a one-layer system (Section 7.1.1) with the following default parameters (i.e., concentrating on those that will be changed in the next tutorial in Section 7.2.2):

- Concrete composition is Vault Concrete Two (VCT)
- Concrete vault thickness is 0.50 meters
- Initial sulfate (SO₄) concentration is 0.25M
- Default probabilistic parameters

This tutorial is focused on using the Dashboard controls and **GoldSim Run Controller** (Figure 6-3) to open and launch a typical LeachXSTM/ORCHESTRA (LXO) sulfate attack simulation for a one-layer, one-dimensional, concrete vault (with a boundary condition representing the salt waste) and to ensure that LXO is operable on the host computer.

The first step is to launch the GoldSim Player file named "CBPsoftwareToolbox_V2.0.gsp" (Figure 5-3) that opens the Top-Level or Root container shown in Figure 6-1. Double clicking on the **START** button shown in Figure 6-1 opens the Simulation Controls Dashboard shown in Figure 6-4, where the user can define the scenario and access simulation controls for the selected partner codes. In general, the color green corresponds to LXO information.

The "**LXO -- Sulfate Attack**" option should be selected from the Combo Box on the **Runs Control Dashboard**; three active control buttons appear in the LXO block as shown in Figure 6-11.

Selecting the LXO "**2c. Sulfate Attack**" button will take the user directly to the pre-configured LXO scenario, bypassing the "**2a. Define Nodes**" and "**2b. Refresh Scheme**" controls for this tutorial. The CBP LXO Runs Control Dashboard (Figure 6-14) and **GoldSim Run Controller** (Figure 6-3) will appear.

The pre-configured scenario is run by either clicking on the "**Run Simulation (F5)**" button on the CBP Runs Control Dashboard or clicking "**Run**" on the **GoldSim Run Controller**. *For the GoldSim Player version, the function key* **F5** *is disabled and will not start the simulation*. When running, a series of command-line windows will appear as shown in Figure 7-11 and then LeachXSTM/ORCHESTRA appears as shown in Figure 7-12.



Figure 7-11. LeachXS[™]/ORCHESTRA transient simulation in process



Figure 7-12. LeachXS™/ORCHESTRA running during a simulation

The pre-configured scenario is set to run for only a short simulation period, 1100 days (~3 years), and should complete in a few minutes (elapsed time) depending on computer capabilities. GoldSim signals completion of the run as illustrated in Figure 7-13; click "**OK**" to proceed.

GoldSim Player - CBPsoftwareToolbox_V2.0.gsp									
LeachXS™/ORCHESTRA Controls for Sulfate Attack									
Scenario and General Options	Settings for External Sulfate Attack Parameter CoV								
is the currently selected model	itial solution pH 7 0.02 nitial SO4 concentration, M 0.25 0.05								
Donth Conc	itial concrete porosity 0.1 0.05								
x=L + Cells GSPlayer Simulation Complete!	concrete tortuosity 20 0.15 onal porosity 0.3 0.1								
Image: State	pressive strength, MPa 70 St. Dev. Young's modulus, MPa 37503.7 2000								
	Check to Save LeachXS/ORCHESTRA Output								
	View LeachXS/ORCHESTRA Results								
Model Changes Define Cells Define Refresh View Geometry Exit GoldSim	View Inputs View 2D Results View 3D Results Simulation Controls								
These text files help Instructions File bincopy bat	Browse Model Run Simulation (F5)								
control the simulation. leachxs_parameters noscreen1.bat	Simulation Settings (F2) Simulation Controls								
SINULATION TINE	GoldSim Run Controller $1/1$ $Clarsto 00:03:07 Go \rightarrow 3.0116_{yr} RESULTSan ar ar store ar ar$								

Figure 7-13. LeachXS™/ORCHESTRA transient simulation at completion

Simulation results can be viewed by pressing either the "View 2D Results" or "View 3D Results" button (as described for the STADIUM® code in Section 6.4.3). In the two-dimensional view, results are plotted as a function of spatial coordinate for the last time step saved. In the three-dimensional view, all saved results are plotted as a function of time and spatial position. Example plots are shown in Figure 7-14. The complete set of LXO input and output files for the simulation can be found in the **Runs** folder (Figure 5-8). Deterministic simulation files are placed in a folder named "realization_0" (Figure 7-5).



Figure 7-14. Example LeachXS[™]/ORCHESTRA results by spatial position and time: (a) sodium, (b) Al-Ettringite. Results may vary from those shown for current tutorial case.

7.2.2 LXO Tutorial #2 – Monte Carlo sulfate attack simulation with modified settings

This tutorial modifies the pre-configured LeachXSTM/ORCHESTRA (LXO) scenario using the following steps:

- 1. Change the concrete composition from Vault Concrete Two (VCT) to Vault Concrete One (VCO)
- 2. Decrease the concrete vault thickness from 0.50 meters to 0.25 meters
- 3. Increase the initial sulfate (SO₄) concentration from 0.25M to 0.5M
- 4. Run three probabilistic (Monte Carlo) simulations using default probabilistic parameters

While not comprehensive, this exercise illustrates how to make some of the more likely changes that would be needed to customize the pre-configured LXO scenario. Because the CBP GoldSim interface links to existing stand-alone codes, some changes can be made directly through Dashboard controls while others must be performed through manual edits to input files.

The changes for this tutorial are examples of changing the simulation using the Dashboards. The concrete composition is changed using the appropriate pull-down menu in the LXO Controls Dashboard (Figure 6-11). The other changes (#2 and #3) are made using the LXO Controls Dashboard as highlighted in Figure 7-15.

No changes made for this tutorial require changing any of the instructions or template text files as described in Section 6.6.1; all changes are made using Dashboard controls.

GoldSim Player - CBPsoftwareToolbox_tutorial (CBPsoftwareToolbox_V2.0.gsp)			
LeachXS™/ORCHESTRA Contro	ols for Sulfate Attack			
Scenario and General Options	Concrete Settings for External Sulfate Attack Parameter CoV			
If light bulb is on, then LeachXS/ORCHESTRA	Initial solution pH 7 0.02			
	Initial SO4 concentration, M 0.5 0.1			
One Layer Model Select the number of layers in model	Initial concrete porosity 0.11 0.05			
x=L + Nodes (m) CoV	Initial concrete tortuosity 20.7364 0.15			
SWD SR2 V 0.1 0.05	Fractional porosity 0.3 0.1			
	Compressive strength, MPa 70 St. Dev.			
Vault Concrete One (VCO) ▼ 100 0.25 0.05	Initial Young's modulus, MPa 37503.7 2000			
treat data uncertainty for concrete compositions 10	Ultimate tensile strength, MPa 5.0955 0.15			
	Check to Save LeachXS/ORCHESTRA Output 🔽			
Zinc_Soil 0.1 0.05	View LeachXS/ORCHESTRA Results			
x=0 +	View Inputs View 2D Results View 3D Results			
Define Nodes View Geometry Exit GoldSim	Simulation Controls			
These tout files halo	Browse Model Run Simulation (F5)			
These text files help control the simulation. Institutions help Diricopy dat leachxs_parameters noscreen1.bat	Simulation Settings (F2) Simulation Controls			

Figure 7-15. Changes to LeachXS™/ORCHESTRA Run Controls Dashboard for Tutorial #2

The final changes are to switch the GoldSim simulation mode from Deterministic to Probabilistic and to specify the number of simulations. Clicking on the "**Simulation Settings (F2)**" button on the Run Controls menu brings up the GoldSim dialog window shown in Figure 7-16, which highlights the required changes.

📕 GoldSim Player - CBPsoftwareToolbo	x_tutorial (CBPsoftwareToolbox_V2.0.gsp)	×
	Settings Settings	e Attack
Scenar	and specify the sampling method for Stochastic variables.	Pr External Sulfate Attack Parameter CoV 7 0.02 n. M 0.5 0.1
x=L +	ee Latin Hypercube Sampling Use mid-points of strata	v 20.7364 0.15
t चिं पियult Concret ि Treat dat	Element Mean Values	MPa 70 St. Dev. \$, MPa 37503.7 2000 th, MPa 5.0955 0.15
	Specified Quantile: 0.5	LeachXS/ORCHESTRA Output S/ORCHESTRA Results 2D Results View 3D Results
Define Nodes View	w Geometry Exit Gold Sim Sim	Run Simulation (F5)
control the simulation.	ructions File bincopy.bat Simulation Settings (F2) Simulation Controls

Figure 7-16. Changes to GoldSim Simulation Settings for LeachXS™/ORCHESTRA Tutorial #2

LXO simulations are launched either by selecting the "**Run Simulation (F5)**" button on the Runs Dashboard or by selecting "**Run**" on the **GoldSim Run Controller**. *For the GoldSim Player version, the function key* **F5** *is disabled and will not start the simulation*. When running, a series of command-line windows will appear as shown in Figure 7-11 and then LeachXSTM/ORCHESTRA appears as shown in Figure 7-12.

The simulation time is short, 1100 days, so that the three simulations will finish within a reasonable time frame. When all three LXO simulations are complete, a GoldSim dialog window appears as shown in Figure 7-13. If the "**Check to Save STADIUM® Output**" box was checked on the Runs Control Dashboard (Figure 6-6) (current default), then the input and output file from each simulations is saved to the ...**\Tutorials\Runs** subfolders "**realization_1**" through "**realization_3**" corresponding to the three realizations. If the "**Check to Save LeachXS/ORCHESTRA Output**" box is unchecked, the input and output files are successively placed in the "**realization_0**" folder; in this case, only the input and output file from the last simulation are preserved.

Simulation results can be viewed by pressing the "View 2D Results" or "View 3D Results" button (as described in Section 6.6.4). Note that these results are plotted as a function of spatial coordinate (Figure 7-17).

The complete set of LXO input and output files for the simulation can be found in the **Runs** folder (Figure 5-8). Deterministic simulation files are placed in a folder named "**realization_0**" (Figure 7-5). Currently the view results buttons only plot deterministic results in folder "**realization_0**".



Figure 7-17. Example LeachXS[™]/ORCHESTRA probabilistic results by spatial position and time for deterministic realization

7.2.3 LXO Tutorial #3 – Deterministic carbonation simulation with modified settings

The CBP GoldSim Dashboard interface comes pre-configured to make a single deterministic STADIUM® simulation of external sulfate ingress/attack on a three-layer system (Section 7.1.1). This tutorial is instead focused on using the Dashboard controls and **GoldSim Run Controller** (Figure 6-3) to launch a LeachXSTM/ORCHESTRA (LXO) cement carbonation simulation on a one-layer, one-dimensional, concrete monolith and to ensure that LXO is operable on the host computer.

The first step is to launch the GoldSim Player file named "CBPsoftwareToolbox_V2.0.gsp" (Figure 5-3) that opens the Top-Level or Root container (Figure 6-1). Double clicking on the **START** button shown in Figure 6-1 opens the Simulation Controls Dashboard (Figure 6-4), where the user can define the scenario and access simulation controls for the selected partner codes. In general, the color green corresponds to LXO information.

The "**LXO** -- **Carbonation**" option is selected from the Combo Box on the **Runs Control Dashboard**; two active control buttons appear in the LXO block as shown in Figure 6-16.

Next the LXO "**3b. Carbonation**" button is selected that takes the user directly to the LXO Carbonation scenario. The appropriate CBP LXO Run Controls Dashboard (Figure 6-17) and **GoldSim Run Controller** (Figure 6-3) appears.

This tutorial modifies the pre-configured LeachXSTM/ORCHESTRA Carbonation scenario using the following steps:

- 1. Change the concrete composition from Vault Concrete Two (VCT) to Standard Vault Concrete (SVC)
- 2. Decrease the concrete vault thickness from 1.0 meters to 0.5 meters
- 3. Increase the $CO_2(g)$ partial pressure from atmospheric to 0.0050 atm

While not comprehensive, this exercise illustrates how to make some of the more likely changes that would be needed to customize the pre-configured LXO scenario. Because the CBP GoldSim Dashboard links to existing stand-alone codes, some changes can be made directly through Dashboard controls while others must be performed through manual edits to input files.

The changes for this tutorial are examples of changing the simulation using the Dashboards. The concrete composition is changed using the appropriate pull-down menu in the LXO Controls Dashboard (Figure 6-17). The other changes (#2 and #3) are made using the LXO Controls Dashboard as highlighted in Figure 7-18.

No changes made for this tutorial require changing any of the instructions or template text files as described in Section 6.6.1; all changes are made using Dashboard controls.



Figure 7-18. Changes to LeachXS™/ORCHESTRA Run Controls Dashboard for Tutorial #3

The LXO Carbonation scenario is run by either clicking on the "Run Simulation (F5)" button on the CBP Runs Control Dashboard or clicking "Run" on the GoldSim Run Controller (Figure 6-3). *For the GoldSim Player version, the function key* F5 *is disabled and will not start the simulation.* When running, a series of commandline windows will appear as shown in Figure 7-19 and then LeachXSTM/ORCHESTRA appears as shown in Figure 7-20.



Figure 7-19. LeachXS™/ORCHESTRA transient carbonation simulation in process



Figure 7-20. LeachXS™/ORCHESTRA running during carbonation simulation

The LXO Carbonation scenario is set to run for only a short simulation period, 1100 days, and should complete in a few minutes time depending on computer capabilities. GoldSim signals completion of the run as illustrated in Figure 7-21; click "**OK**" to proceed.

GoldSim Player - CBPsoftwareToolbox_V2.0.gsp	_ _ X								
LeachXS™/ORCHESTRA Controls for Carbonation									
Scenario and General Options	Settings for the Carbonation/Leaching Model Parameter CoV								
If light bulb is on, then LeachXS/ORCHESTRA	O ₂ [g], partial pressure (atm) 0.2 0.02								
x=L + Cells Width Conc. (m) CoV	D _{eff} (O ₂) (m²/s) 2.07e-5 m2/s 5 7 5 <td< th=""></td<>								
GSPlayer	∑3 C ₂) (m²/s) 1.63e-5 m2/s 0 5 € €								
Std Vault Concrete (SVC)	Ition rate (in/yr) 10 0.05 aturation (0.50 assumed) 0.5 0.02 xtent for transport (m) 1								
Model Changes Refresh Scheme ror more mormation	rete Saturation 0.80 0.02 Concrete Temperature (°C) 23 0.05								
View LeachXS/ORCHESTRA Results	Initial concrete porosity 0.209 0.05								
View Inputs View 2D Results View 3D Results	Initial concrete tortuosity 23 0.15 Check to Save LeachXS/ORCHESTRA Output								
Define Cells View Geometry Exit Gold Sim	Simulation Controls								
Instructions File bincopy.bat control the simulation. leachus_parameters noscreenCO3.bat	Browse Model Simulation Settings (F2) Simulation Controls								
GOLDSIM DETERMINES THESTER SINULATION Reset	1/1 00 *4 8 *11 3.0116 _{yr} RESULTS s TATUS								

Figure 7-21. LeachXS[™]/ORCHESTRA transient simulation at completion

Simulation results can be viewed by pressing the "View 2D Results" or "View 3D Results" button (as described in Section 6.6.4). Note that these results are plotted as a function of the spatial coordinate (Figure 7-22). The complete set of LXO input and output files for the simulation can be found in the **Runs** folder (Figure 5-8). Deterministic simulation files are placed in a folder named "realization_0" (Figure 7-5).



Figure 7-22. Example LeachXS[™]/ORCHESTRA cement carbonation results by spatial position and time

8 KNOWN ISSUES WITH THE GOLDSIM INTERFACE TO FOR CBP SOFTWARE TOOLBOX

Issues have been identified with the GoldSim Toolbox that are currently being diagnosed to be addressed in future releases of the Toolbox. However, these issues do not prevent the user from successfully using the Toolbox. *Please contact the CBP team (Section 9) if you experience a problem not described in this section.*

8.1 Cannot find an Output Specified in the DLL Instructions File

One common error (Figure 8-1) is when the DLL cannot find the results described in the instructions file (Smith III et al. 2010a). The most common reason for this error is that the desired output time entered in the instructions file is not available in the outputs from the partner code. *Please assure that the output time entered in the instructions file is available in the results from the partner code and that the search settings for locating results are as described by Smith III, et al. (2010a). For example, it may be necessary for the user to increase the tolerance related to the time for finding the desired output information. Also the model may need to be rerun the simulation a second time when changing the instructions file.*



Figure 8-1. Example of a Fatal Error related to a Missing Value in the Results File

8.2 Error Associated with an Open Spreadsheet

If a spreadsheet referenced by a GoldSim spreadsheet element (for writing) is open when a simulation is started, then the simulation is halted and an error like that shown in Figure 8-2 is displayed indicating the open spreadsheet file. *This error is fixed by closing the open spreadsheet and rerunning the simulation*.



Figure 8-2. Example of a Fatal Error related to an Open Spreadsheet

8.3 The LeachXS[™]/ORCHESTRA Model does not Run

There are innumerable probabilistic simulations that are possible using the GoldSim interface. The Toolbox developers have attempted to make the models used as robust and the sampling distributions as descriptive as possible; however, the CBP team cannot assure every possible realization will run. The message provided when an LXO simulation fails to run is shown in Figure 8-3. This type of error will cause the simulation to halt (and a message like that in Figure 8-4 will be shown after continuing).



Figure 8-3. Example of an Error when Running a LXO Simulation

A few common issues related to LXO simulations not running to completion include:

- **Carbonation Model**: The initial pH value used for a material may be set to too high a value for this specific model (where initial values for materials have been set based on a selected evaluation of material properties for all LXO models used in the Toolbox). This parameter is found in cell B46 in the Concrete Materials database (Concrete_data_v2_1.xlxs) spreadsheet in the Worksheet associated with the material. *A lower initial pH may often remedy this error. Care should be exercised when adjusting the values in the materials database. Please contact the CBP Team (Section 9) for more information.*
- **Sulfate Attack Model**: Known issues related to running this model often result from infeasible starting availability (or composition) estimates. These issues may be compounded if data uncertainty is also selected (Section 6.6.1). Work has been done by the developers to assure sampling distributions are reasonable for all LXO models; however, the sulfate attack model appears sensitive

to sampling starting availabilities. *Please contact the CBP Team (Section 9) for more information if you are experiencing problems.*

• **Percolation with Radial Diffusion Model**: The primary issue related to this model is the fact that it often takes considerable time to begin running. *The CBP Team is working to address this issue and updates to this model will be provided in future versions of the Toolbox.*

Please contact the CBP Team (Section 9) if you experience additional problems with running the Toolbox.

8.4 Missing Realization Folder

A folder (...\Runs\realization_#) must be available in the ...\Runs\ subfolder corresponding to each simulation that will be run. If no such folder exists, an error like that shown in Figure 8-4 will be displayed by GoldSim. *This error is prevented by creating a new folder in ...*\Runs\ corresponding to the realization. The CBP Team is working on creating the necessary realization folder at runtime in the next release of the Toolbox.



Figure 8-4. Error when a Realization Folder is Missing

8.5 Running a Realization without a Corresponding Summary Worksheet

Microsoft Excel worksheets are provided that are used to summarize the input parameters used in the various realizations in a simulation. For the STADIUM® and LeachXSTM/ORCHESTRA sulfate attack simulations, a worksheet corresponding to a realization is populated at run time. *A blank worksheet should exist for each realization in the pertinent workbooks*. (The maximum number of worksheets in a workbook is limited by available memory where worksheets can be added as described in Microsoft Excel Help.)

If a realization is run corresponding to a non-existent worksheet, then GoldSim will add worksheets up to that corresponding to the realization; however, the headings typically associated with the input information will be missing as shown in Figure 8-5. In the example shown, the 51^{st} realization has been run when only 50 worksheets have been added to the summary workbook. The input information is placed in a new worksheet entitled "**Sheet1**" without headings.

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Figure 8-5. Input Summary for Realization 51 when 50 Worksheets are Prepared

8.6 Exception Thrown after Multiple Simulations without Exiting and Restarting the GoldSim Model

An exception may be intermittently thrown after completing a simulation because one or more of the (exponent of the) floating-point results exceeds the maximum allowed size for that data type as illustrated in Figure 8-6. Typically this type of exception is thrown after a simulation has already been completed and a new simulation is being performed. *This issue was discovered running Toolbox Version 1.0 but has not been an issue with GoldSim Version 10.5.X and Toolbox Release 2.0. If a floating-point exception is thrown as illustrated in* Figure 8-6, *it is recommended that the simulation be* **Reset** *and* **Run** *again.* If the error persists, please **Exit** the GoldSim interface and restart.

GoldSim Player - CBPsoftwareToolbox.gsp	
LeachXS™/ORCHESTRA Controls for Sulfate Attack	
Scenario and General Options Concrete Settings for External Sulfate At Parameter If light bulb is on, then LeachXS/ORCHESTRA Initial solution pH 7	tack CoV
A Fatal Error occurred while simulating the model: Realization: Deterministic Model Time: 900 d (time step 1 of 1) Reported by: Element 'Link_to_LXO_1Layer' Located in: \Cementitious_Models\LXO_1Layer' Error Description: An exception was caught during the function-list update for element Link_to_LXO_1Layer in SubSystem 'LXO_1Layer'. Exception Code: EXCEPTION_FLT_OVERFLOW Exception Address: 0x10496847 Details: The exponent of a floating-point operation is greater than the magnitude allowed by the corresponding type. OK Go to	0.05 0.15 0.1 3t Dev 2000 0.15 tput V
Define Nodes View Geometry Exit GoldSim Simulation Controls GoldSim Run Controller	
Control the simulation.	GO ?

Figure 8-6. Example of the exception thrown during GoldSim Interface simulation

9 TECHNICAL SUPPORT

If you are experiencing problems with installing or running the CBP Software Toolbox or have any questions concerning its use, please contact either:

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Vanderbilt University, School of Engineering
Consortium for Risk Evaluation with Stakeholder Participation (CRESP) III
Nashville, TN 37235
E-mail: <u>kevin.g.brown@vanderbilt.edu</u> (Preferred method)
Phone: 615-343-0391

or

Gregory P. Flach, Ph.D. Savannah River National Laboratory 773-42A, Savannah River Site, Aiken, SC 29808 E-mail: <u>gregory.flach@srnl.doe.gov</u> (Preferred method) Phone: 803-725-5195

10 GLOSSARY OF TERMS

Browser

An alternative view of a GoldSim model, in which elements are displayed in a tree-like structure, and organized either hierarchically or by type.

Carbonation

Carbonation denotes various natural processes that result in the neutralization of concrete. The most significant such process is the reaction of atmospheric carbon dioxide with calcium hydroxide forming calcium carbonate that reduces the pH of the concrete and increases the potential for corrosion of steel reinforcement.

Container

Object within a GoldSim model that is analogous to a folder that is used to organize the model in a hierarchical manner.

Dashboard

Specialized user interface that can be built into a Player file. A dashboard looks like a "control panel", with buttons, sliders and display panels, and provides a mechanism by which inputs to a model can be modified within the Player.

Deterministic (probabilistic)¹

Consistent with the principles of "determinism" that hold that specific causes completely and certainly determine the effects of all sorts. The term "probabilistic" is associated with an evaluation that explicitly accounts for likelihood in the analysis in an integrated fashion.

Dynamic-link Library (DLL)

A DLL is a library containing code and data that can be used by more than one program at run time, which helps promote code reuse and efficient memory usage.

Element

Object that represents a basic building block of a GoldSim model.

GoldSim Interface

An integrated system developed in GoldSim that allows state-of-the-art partner codes (namely, STADIUM® and LeachXSTM/ORCHESTRA) to be evaluated under a probabilistic framework.

¹ Taken from the US NRC full-text glossary at <u>http://www.nrc.gov/reading-rm/basic-ref/glossary/full-text.html</u>.

Graphics Pane

The primary portion of the GoldSim interface, where the graphical depiction of the model is shown.

Realization

A single model execution within a Monte Carlo simulation that represents one possible path the system could follow through time.

Run Controller

A dialog used to control the manner in which a GoldSim simulation is run from the Player.

Sulfate Attack

The deleterious chemical/physical reaction between sulfate in groundwater or soil and various solid components in cement that result in expansion and cracking of concrete.

Superfile

The top-tier input to Mesh2d is a superfile containing filenames and high-level option specifications.

Toolbox (also CBP Software Toolbox)

An integrated system that allows state-of-the-art partner codes (namely, STADIUM® and LeachXSTM/ORCHESTRA) to be evaluated either in standalone mode or under a GoldSim probabilistic framework.

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